

# Satisfiability Checking: Theory and Applications

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# What is this talk about?

## Satisfiability problem

The **satisfiability problem** is the problem of deciding whether a logical formula is satisfiable.

We focus on the **automated** solution of the satisfiability problem for **quantifier-free first-order logic over different theories** using **SAT modulo theories (SMT) solving**, and on **applications** of such technologies.

## Decision procedures for first-order logic over arithmetic theories in mathematical logic

1940

1960

1970

1980

2000

2010



Decision procedures for first-order logic over arithmetic theories  
in mathematical logic

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Computer architecture development

1960

1970

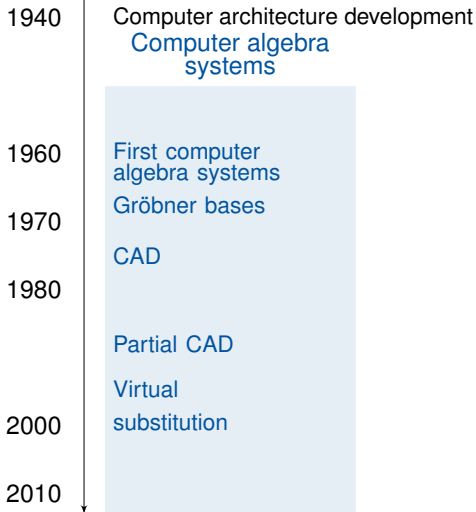
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Computer algebra systems

SAT solvers  
(propositional logic)

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First computer algebra systems

Enumeration

DP (resolution)

[Davis, Putnam'60]

DPLL (propagation)

[Davis, Putnam, Logemann, Loveland'62]

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Gröbner bases

NP-completeness [Cook'71]

1980

CAD

Conflict-directed  
backjumping

2000

Partial CAD

Virtual

substitution

CDCL

[GRASP'97]

[zChaff'04]

Watched literals

Clause learning/forgetting

Variable ordering heuristics

2010

Restarts

# Decision procedures for first-order logic over arithmetic theories in mathematical logic

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Computer algebra  
systems

SAT solvers  
(propositional logic)

SMT solvers  
(SAT modulo theories)

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First computer  
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DP (resolution)  
[Davis, Putnam'60]

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NP-completeness [Cook'71]

Decision procedures  
for combined theories

1970

Gröbner bases

Conflict-directed  
backjumping

[Shostak'79] [Nelson, Oppen'79]

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CAD

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Partial CAD

CDCL [GRASP'97]  
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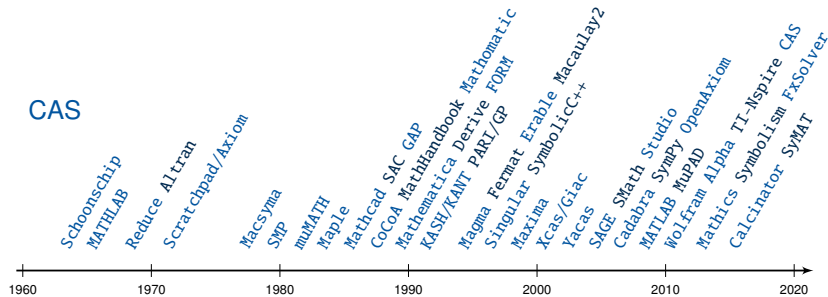
Watched literals  
Clause learning/forgetting  
Variable ordering heuristics  
Restarts

DPLL(T)  
Equalities  
Uninterpreted functions  
Bit-vector arithmetic  
Array theory  
Arithmetic...

2010

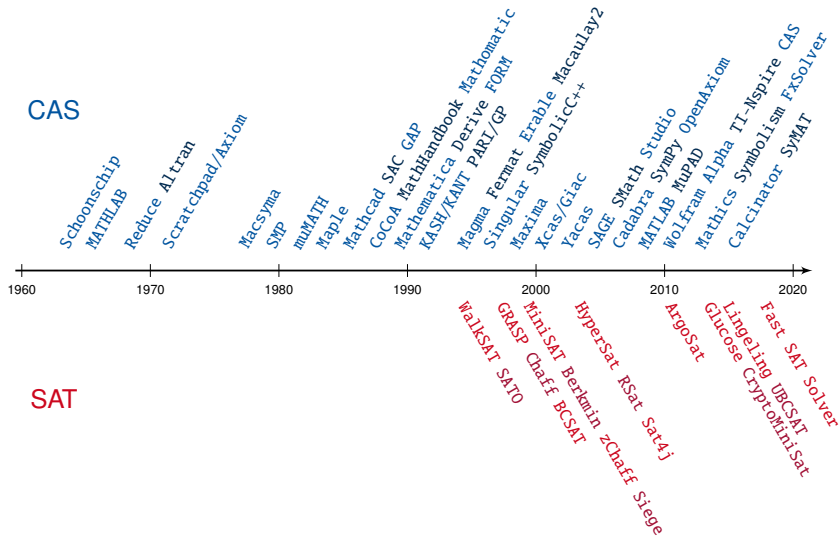
Virtual  
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# Tool development

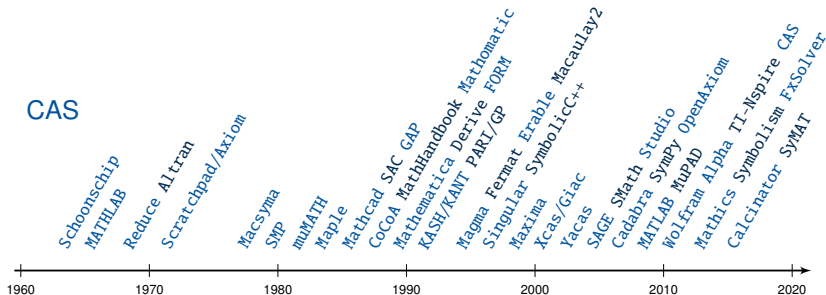




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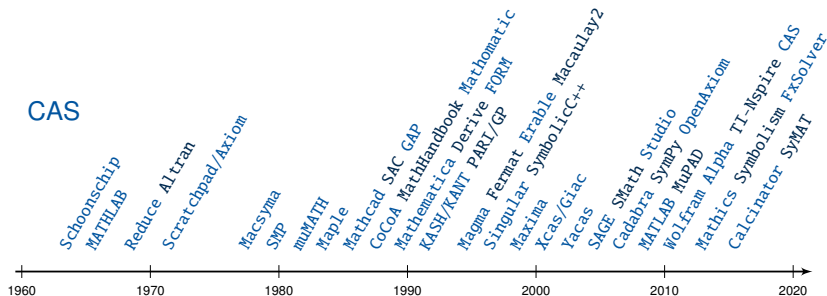
# Tool development



SAT

“We have success stories of using zChaff to solve problems with more than one million variables and 10 million clauses. (Of course, it can't solve every such problem!).” [zChaff web page]

# Tool development

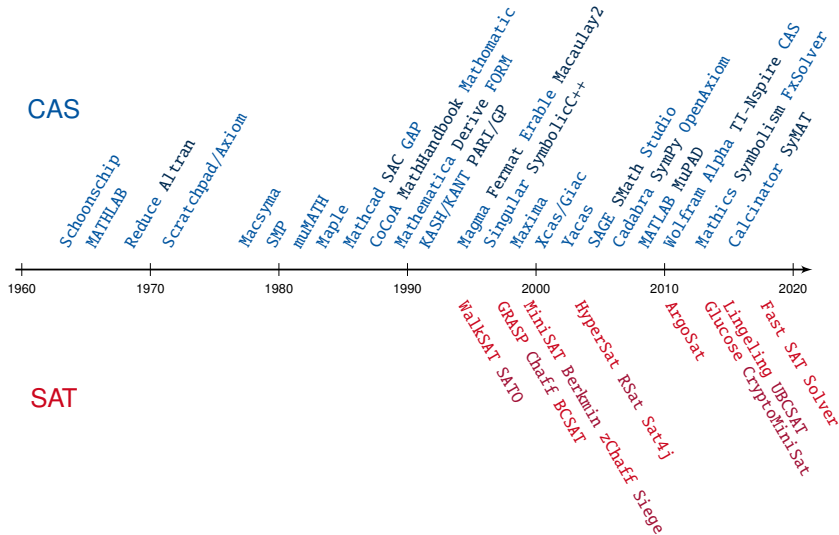


SAT

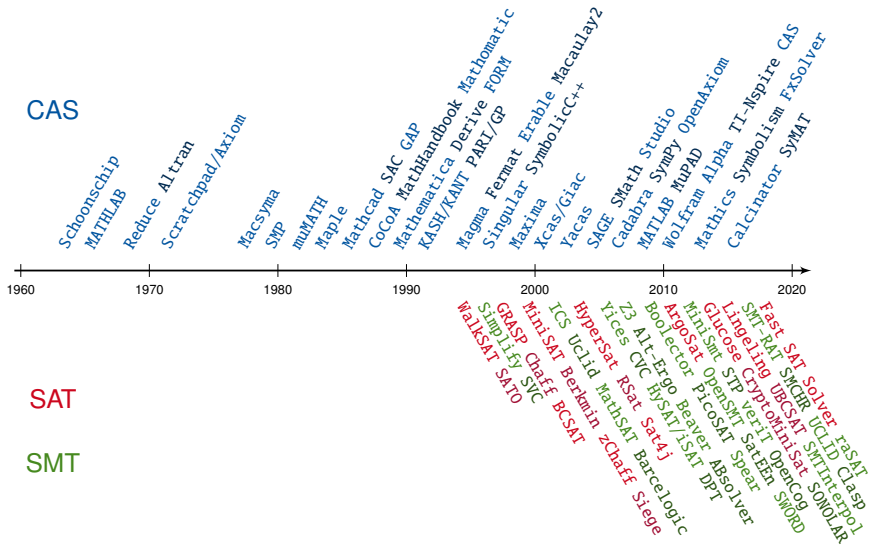
“We have success stories of using zChaff to solve problems with more than one million variables and 10 million clauses. (Of course, it can't solve every such problem!).” [zChaff web page]

“The efficiency of our programs allowed us to solve over one hundred open quasigroup problems in design theory.” [SATO web page]

# Tool development



# Tool development



# Satisfiability checking for propositional logic

## Success story: SAT-solving

- Practical problems with millions of variables are solvable.
- Frequently used in different **research** areas for, e.g., analysis, synthesis and optimisation.
- Also massively used in **industry** for, e.g., digital circuit design and verification.

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## Community support:

- **Standardised input language**, lots of **benchmarks** available.
- **Competitions** since 2002.  
**2016 SAT Competition**: 6 tracks, 29 solvers in the main track.  
**SAT Live!** forum as community platform, dedicated conferences, journals, etc.

# DPLL SAT solving with conflict-directed clause learning

Assumption: formula in conjunctive normal form (CNF)

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

$$c_2 : ( \neg a \vee \quad \quad \quad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \quad \quad \quad \neg d \vee e )$$

$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

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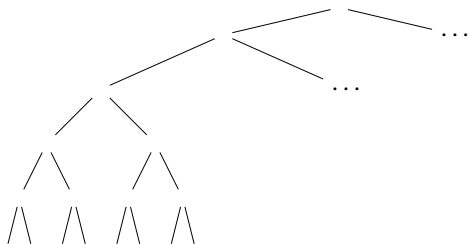
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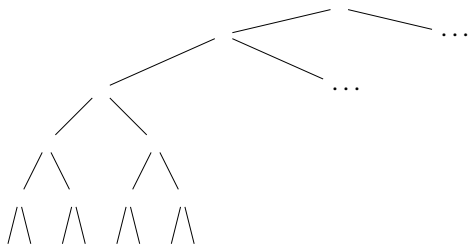
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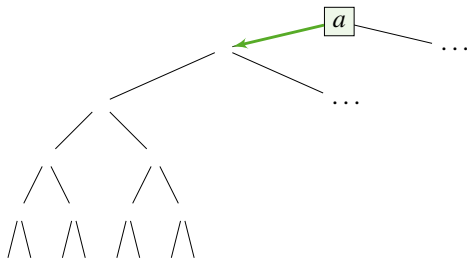
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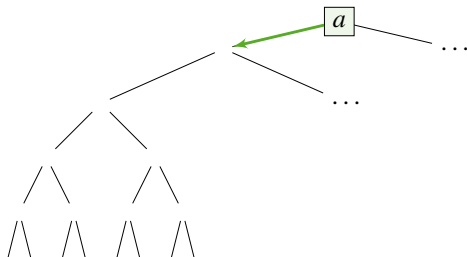
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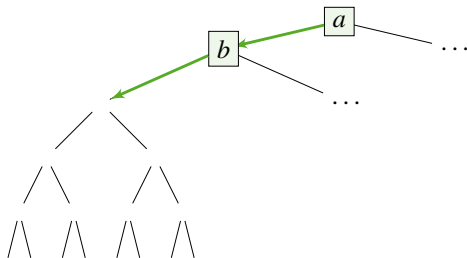
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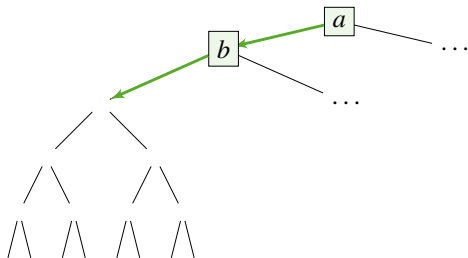
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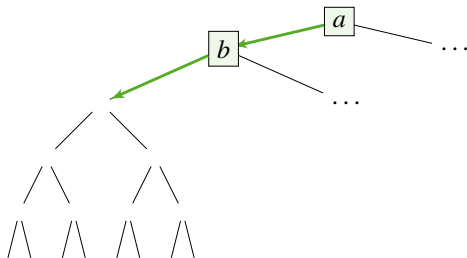
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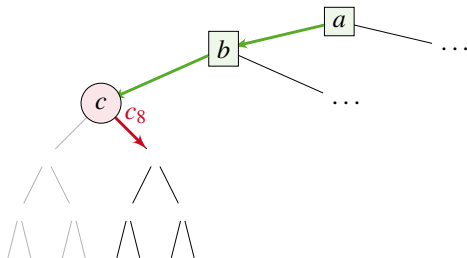
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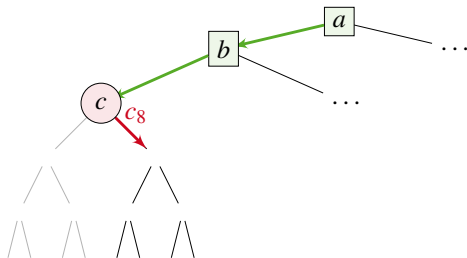
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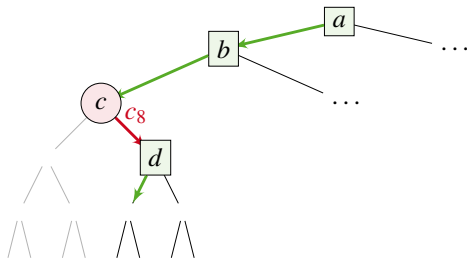
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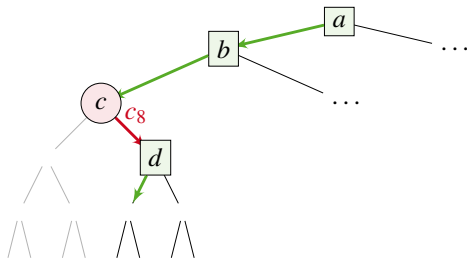


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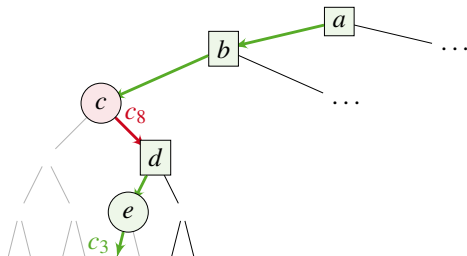
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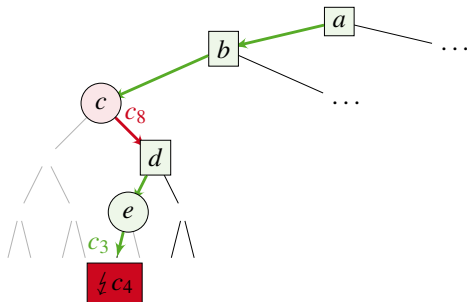


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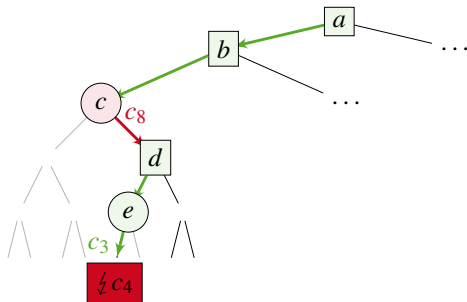


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Conflict

Assumption: conjunctive normal form (CNF)

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Derivation rule form:

$$\frac{\textit{antecedent}_1 \quad \dots \quad \textit{antecedent}_n}{\textit{consequent}} \textit{Rule\_name}$$



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$$\frac{(l_1 \vee \dots \vee l_n \vee x) \quad (l'_1 \vee \dots \vee l'_m \vee \neg x)}{(l_1 \vee \dots \vee l_n \vee l'_1 \vee \dots \vee l'_m)} \textit{Rule}_{\textit{res}}$$

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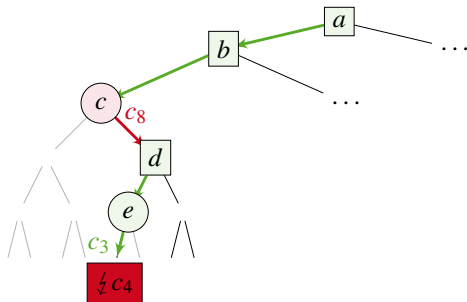
$$\exists x. C_x \wedge C_{\neg x} \wedge C \quad \leftrightarrow \quad \text{Resolvents}(C_x, C_{\neg x}) \wedge C$$

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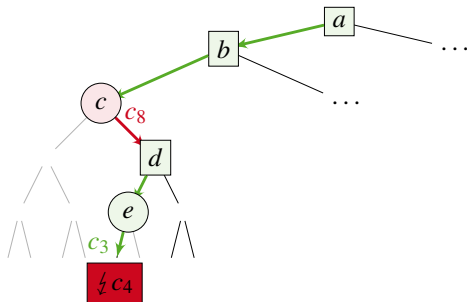
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Assumption: formula in conjunctive normal form (CNF)

Ingredients: Enumeration + Boolean constraint propagation + Resolution

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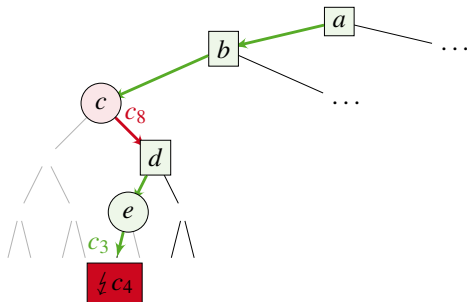
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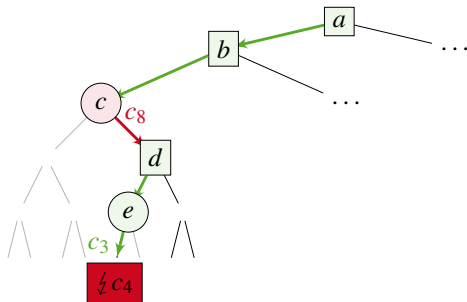
Conflict resolution and backtracking

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$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)



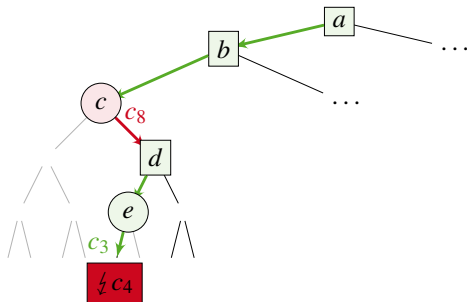
$$\frac{c_4 : (\neg a \vee \neg d \vee \neg e) \quad c_3 : (\neg a \vee \neg d \vee e)}{c_9 : (\neg a \vee \neg d)}$$

# DPLL SAT solving with conflict-directed clause learning

Assumption: formula in conjunctive normal form (CNF)

Ingredients: Enumeration + Boolean constraint propagation + Resolution

$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
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$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)
$c_9$	:	(	$\neg a$	$\vee$			$\neg d$			)



$$\frac{c_4 : (\neg a \vee \neg d \vee \neg e) \quad c_3 : (\neg a \vee \neg d \vee e)}{c_9 : (\neg a \vee \neg d)}$$

# DPLL SAT solving with conflict-directed clause learning

Assumption: formula in conjunctive normal form (CNF)

Ingredients: Enumeration + Boolean constraint propagation + Resolution

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

$$c_2 : ( \neg a \vee \quad \quad \quad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \quad \quad \quad \neg d \vee e )$$

$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

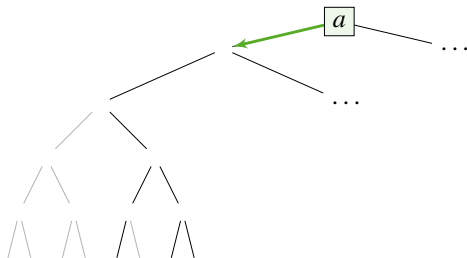
$$c_5 : ( a \vee b \quad \quad \quad )$$

$$c_6 : ( a \vee \neg b \quad \quad \quad )$$

$$c_7 : ( \quad \quad \quad b \vee c )$$

$$c_8 : ( \quad \quad \quad \neg b \vee \neg c )$$

$$c_9 : ( \neg a \vee \quad \quad \quad \neg d )$$





# DPLL SAT solving with conflict-directed clause learning

Assumption: formula in conjunctive normal form (CNF)

Ingredients: Enumeration + Boolean constraint propagation + Resolution

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

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$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

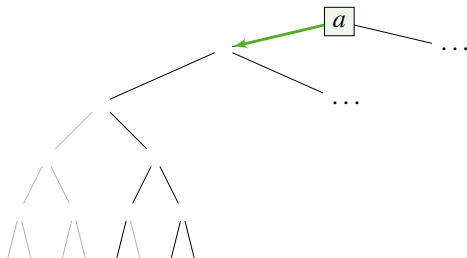
$$c_5 : ( a \vee b \quad \quad \quad )$$

$$c_6 : ( a \vee \neg b \quad \quad \quad )$$

$$c_7 : ( \quad \quad \quad b \vee c )$$

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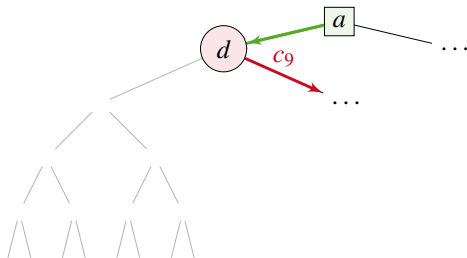
Boolean constraint propagation

# DPLL SAT solving with conflict-directed clause learning

Assumption: formula in conjunctive normal form (CNF)

Ingredients: Enumeration + Boolean constraint propagation + Resolution

$c_1$	:	(	$\neg a$	$\vee$		$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$		$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$		$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$		$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$				)
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$c_7$	:	(			$b \vee c$				)
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$c_9$	:	(	$\neg a$	$\vee$		$\neg d$			)



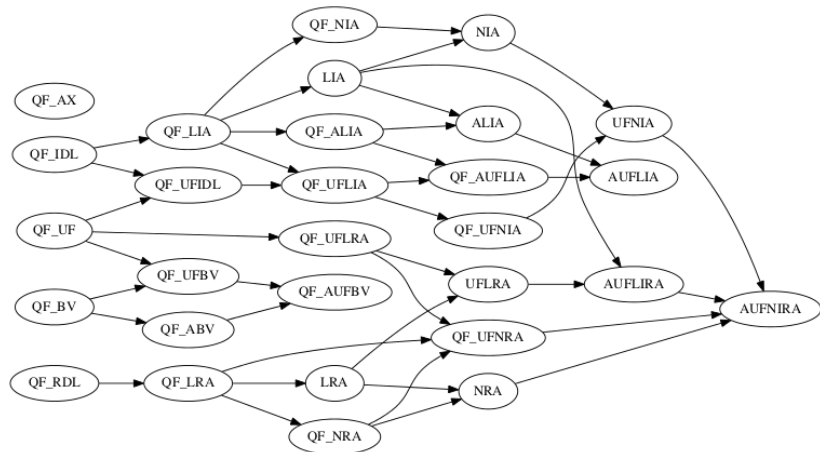
# Satisfiability modulo theories solving

- Propositional logic is sometimes too weak for modelling.
- We need more expressive **logics** and **decision procedures** for them.
- Logics: **quantifier-free (QF) fragments of first-order logic over various theories.**
- Our focus: **SAT-modulo-theories (SMT) solving.**

# Satisfiability modulo theories solving

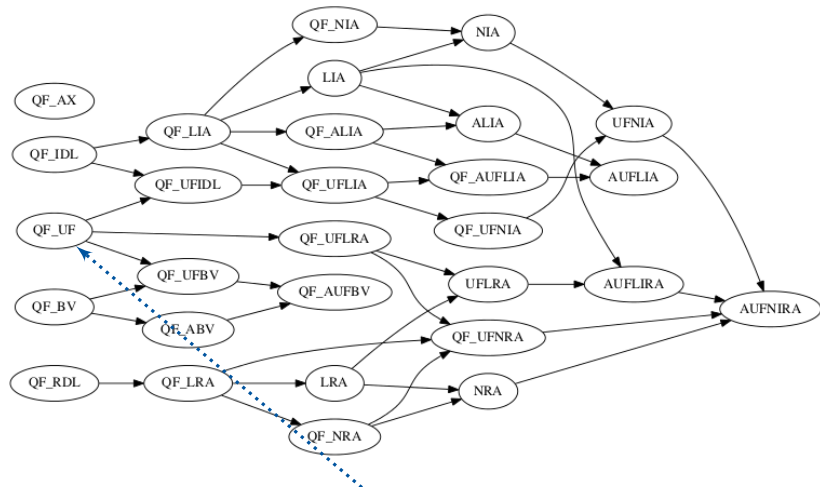
- Propositional logic is sometimes too weak for modelling.
- We need more expressive **logics** and **decision procedures** for them.
- Logics: **quantifier-free (QF) fragments of first-order logic over various theories.**
- Our focus: **SAT-modulo-theories (SMT) solving.**
  
- **SMT-LIB as standard input language** since 2004.
- **Competitions** since 2005.
- **SMT-COMP 2016** competition:
  - 4 tracks, 41 logical categories.
  - **QF linear real arithmetic**: 7 + 2 solvers, 1626 benchmarks.
  - **QF linear integer arithmetic**: 6 + 2 solvers, 5839 benchmarks.
  - **QF non-linear real arithmetic**: 5 + 1 solvers, 10245 benchmarks.
  - **QF non-linear integer arithmetic**: 7 + 1 solvers, 8593 benchmarks.

# SMT-LIB theories



Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories

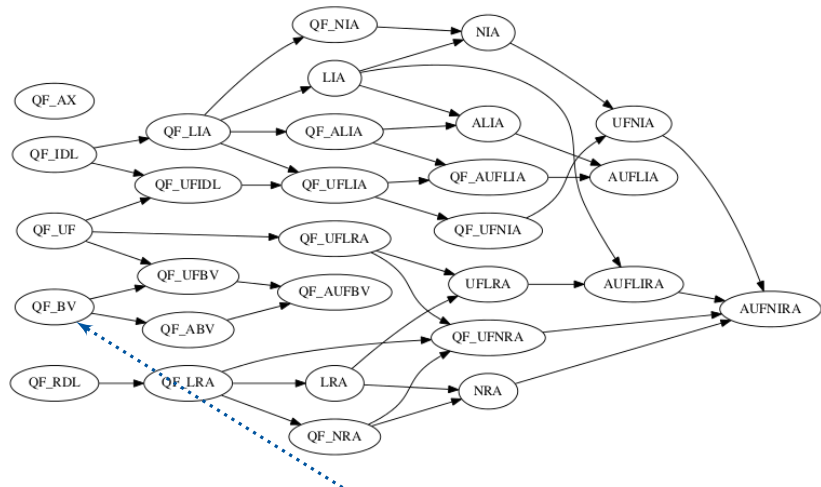


Quantifier-free equality logic with uninterpreted functions

$$(a = c \wedge b = d) \rightarrow f(a, b) = f(c, d)$$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories

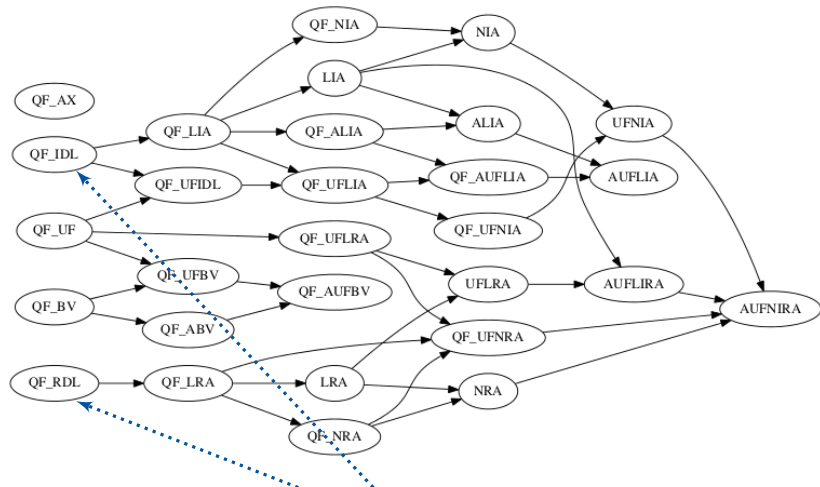


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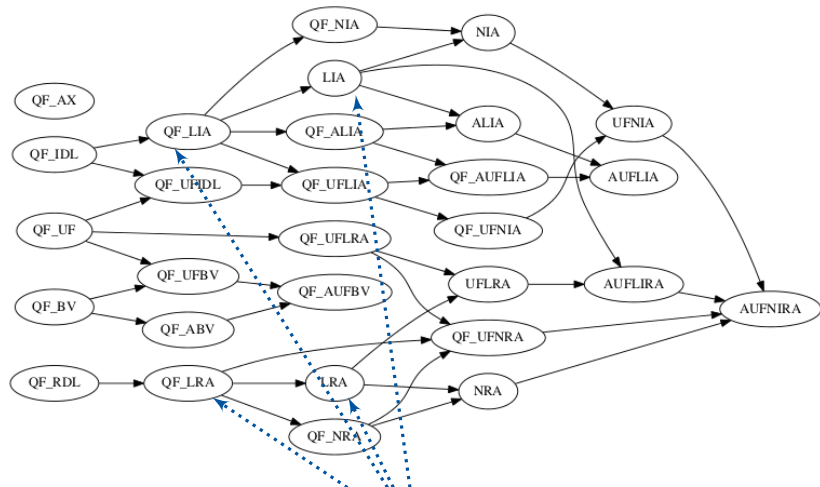
# SMT-LIB theories



Quantifier-free integer/rational difference logic  
 $x - y \sim 0, \sim \in \{<, \leq, =, \geq, >\}$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

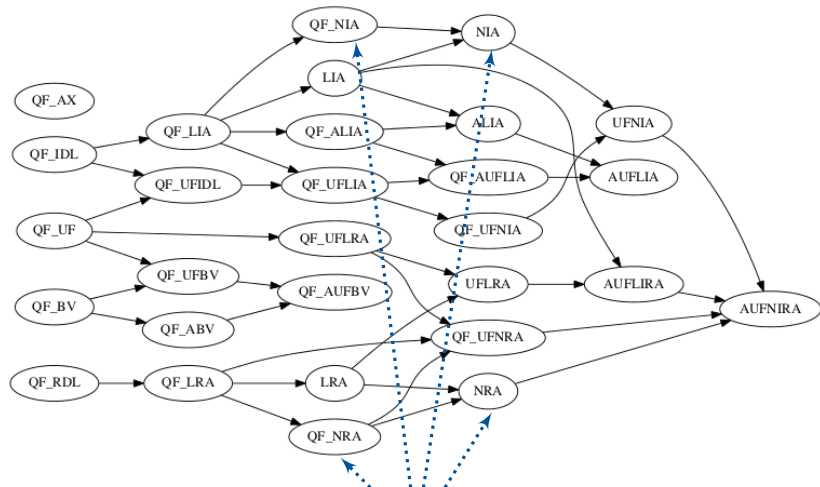
# SMT-LIB theories



(Quantifier-free) real/integer linear arithmetic  
 $3x + 7y = 8$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories

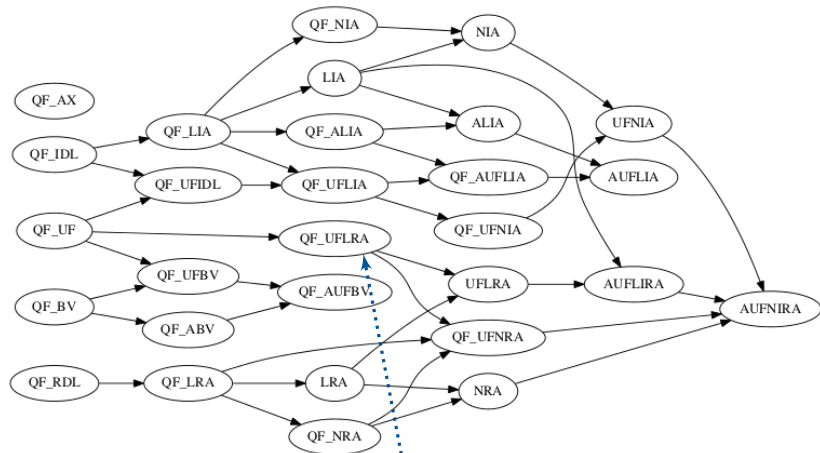


(Quantifier-free) real/integer non-linear arithmetic

$$x^2 + 2xy + y^2 \geq 0$$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories



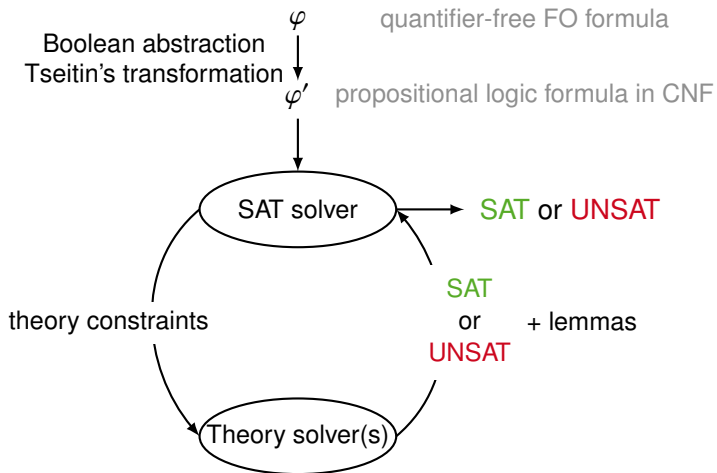
Combined theories  
 $2f(x) + 5y > 0$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# Eager vs. lazy SMT solving

- We focus on **lazy SMT solving**.
- Alternative **eager** approach: **transform problems into propositional logic** and use SAT solving for satisfiability checking.  
**Condition:** Logic is not more expressive than propositional logic.

# (Full/less) lazy SMT solving



# Less lazy SMT solving

# Less lazy SMT solving

$$(x < 0 \vee x > 2) \wedge (x^2 = 1 \vee x^2 < 0)$$



# Less lazy SMT solving

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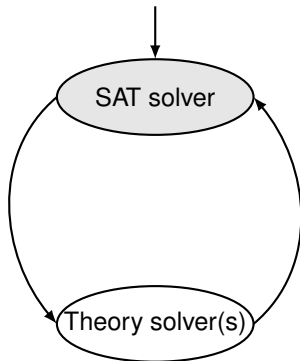


$$( a \vee b ) \wedge ( c \vee d )$$

# Less lazy SMT solving

$$(x < 0 \vee x > 2) \wedge (x^2 = 1 \vee x^2 < 0)$$

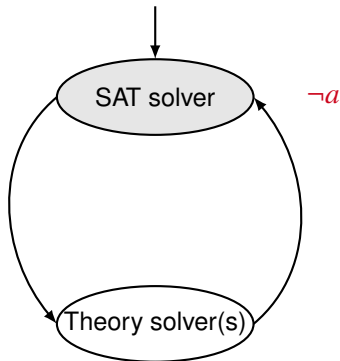
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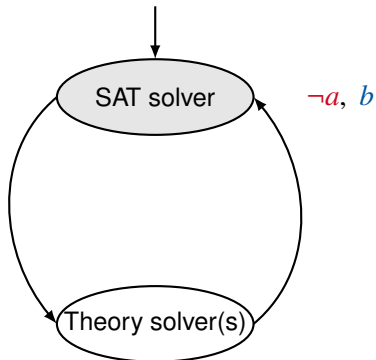
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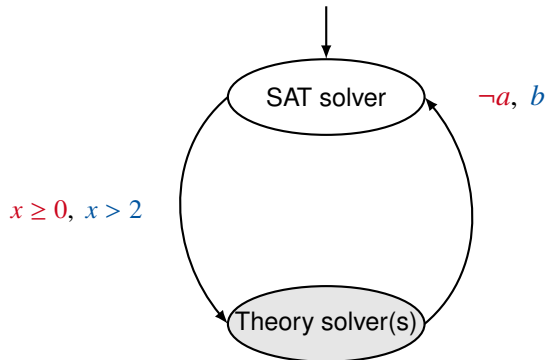
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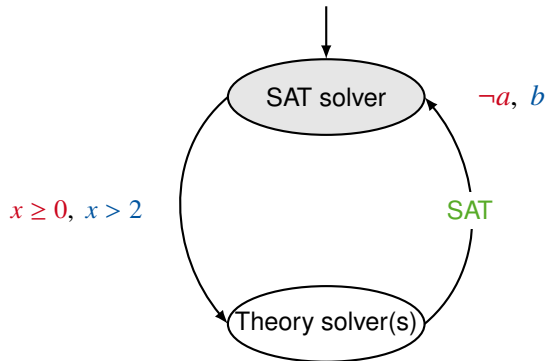
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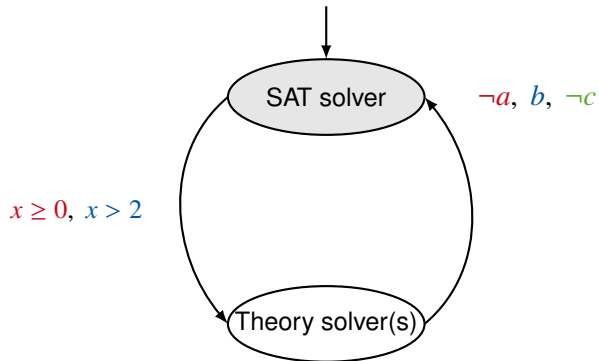
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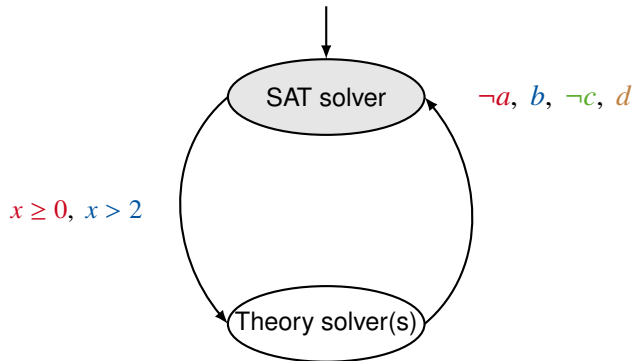
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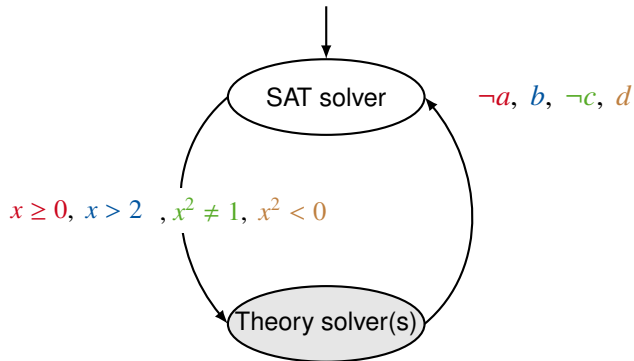




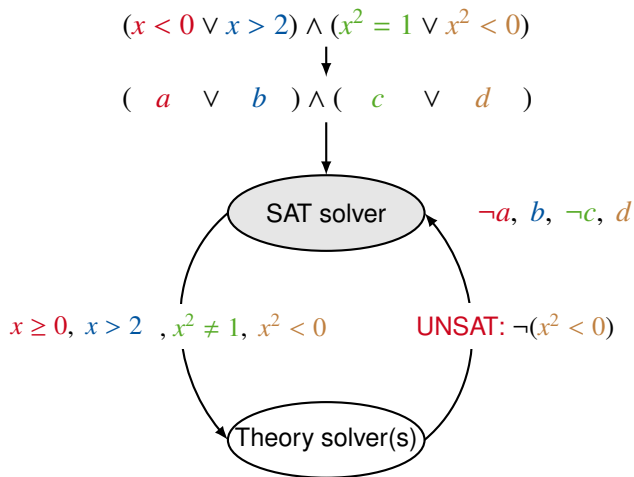
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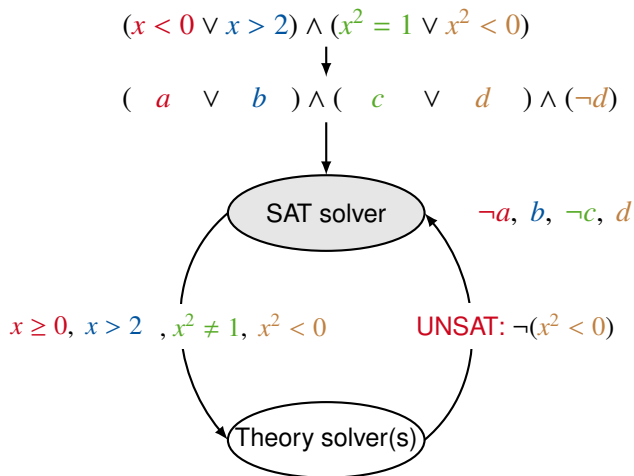
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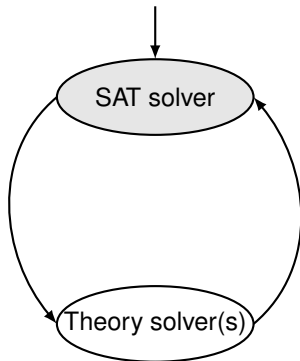
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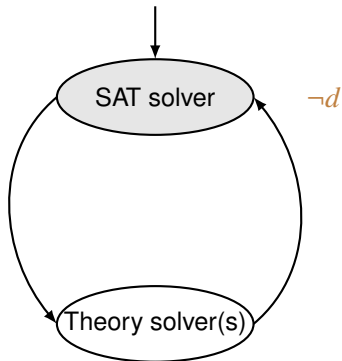
$$(a \vee b) \wedge (c \vee d) \wedge (\neg d)$$



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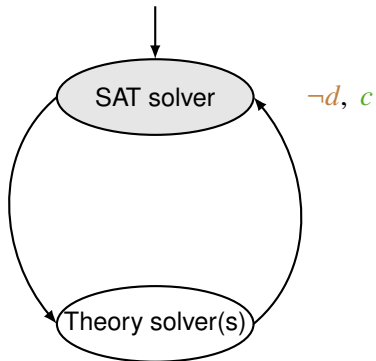
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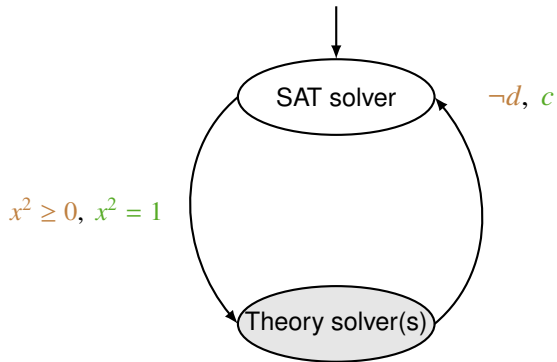
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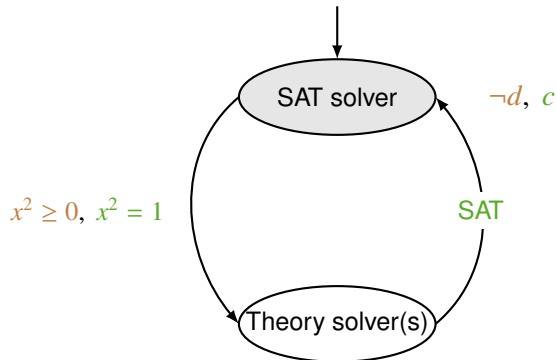
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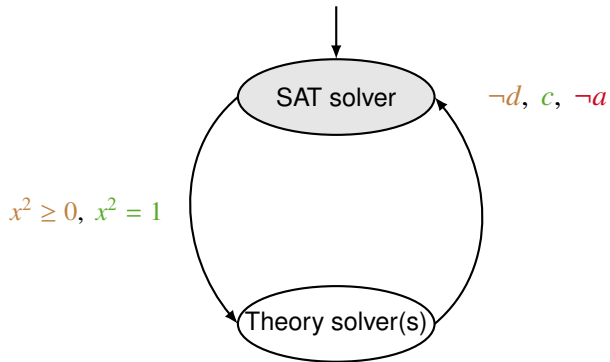




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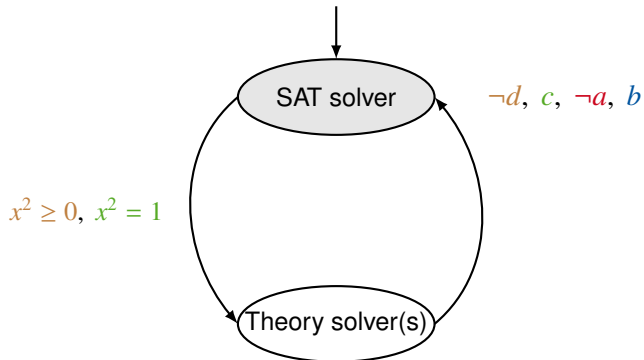
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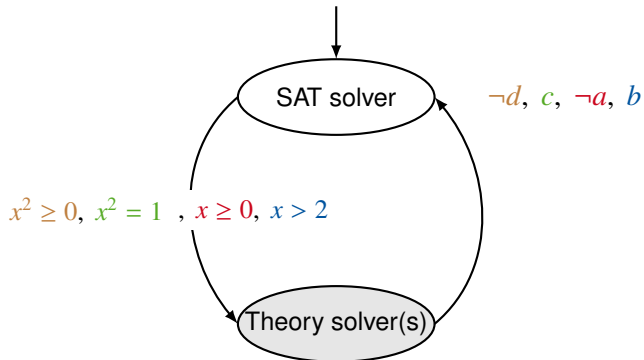
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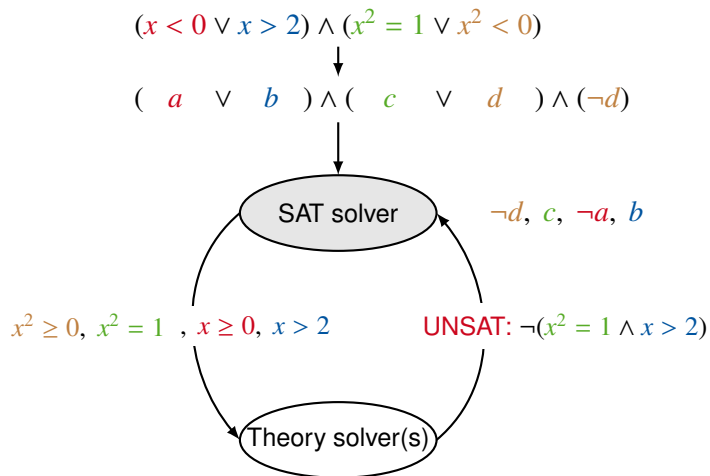
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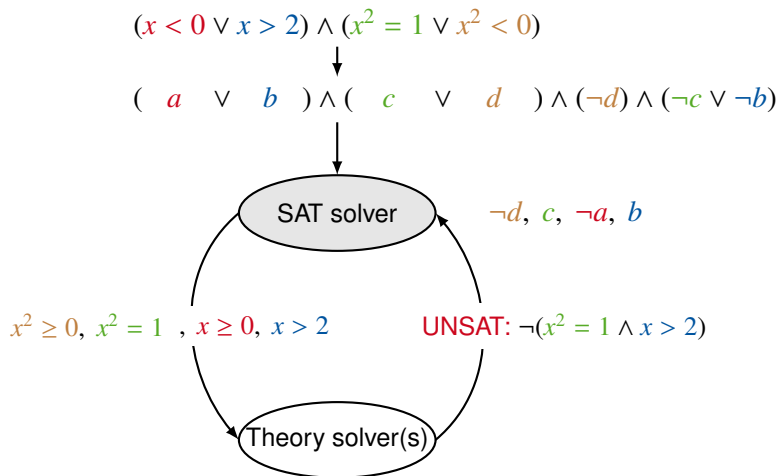
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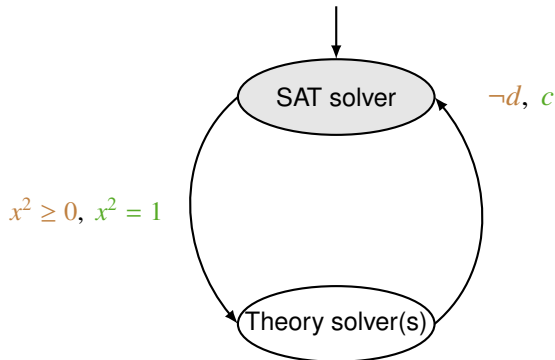
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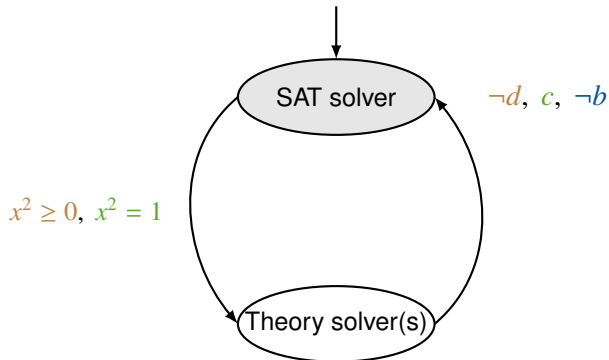
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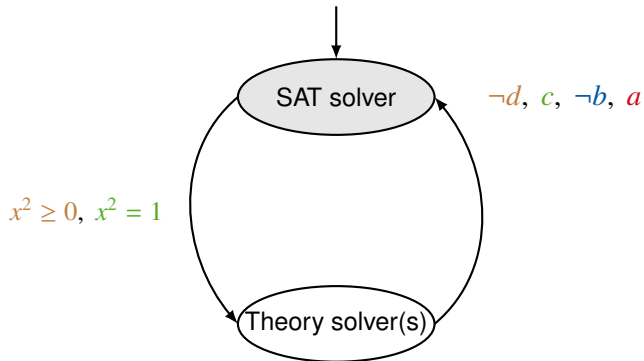
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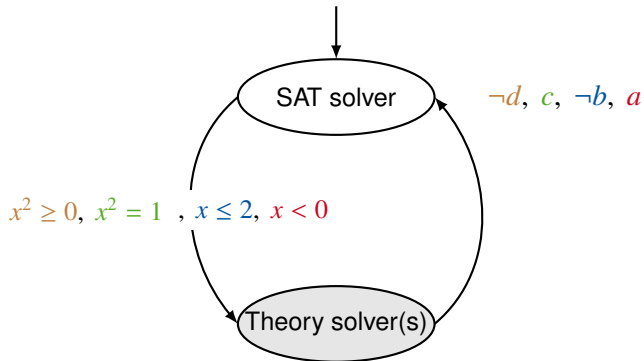




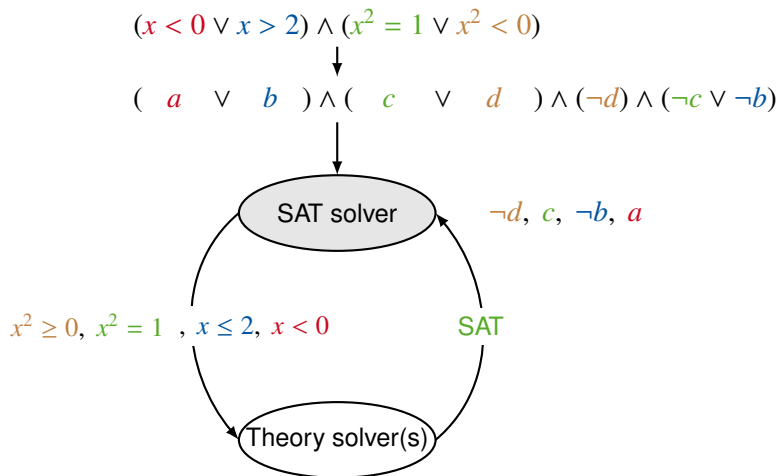
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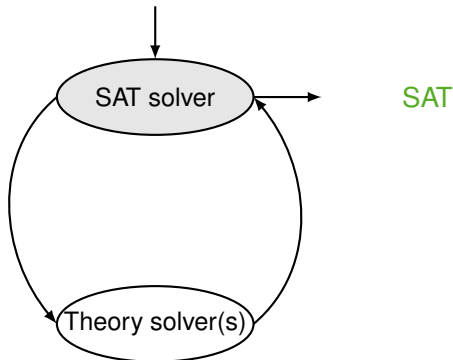
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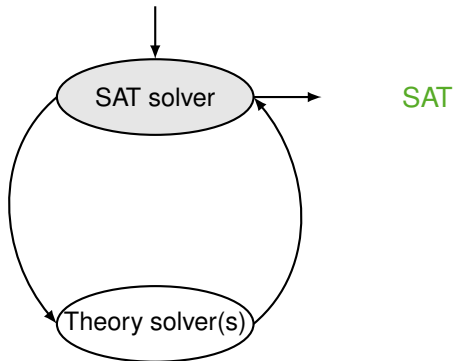
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N.B. There are also other SMT solving techniques, which more closely integrate some theory-solving parts into the SAT-solving mechanism.

# Some theory solver candidates for arithmetic theories

## Linear real arithmetic:

- Simplex
- Ellipsoid method
- Fourier-Motzkin variable elimination  
(mostly preprocessing)
- Interval constraint propagation  
(incomplete)

## Linear integer arithmetic:

- Cutting planes, Gomory cuts
- Branch-and-bound (incomplete)
- Bit-blasting (eager)
- Interval constraint propagation  
(incomplete)

## Non-linear real arithmetic:

- Cylindrical algebraic decomposition
- Gröbner bases  
(mostly preprocessing/simplification)
- Virtual substitution (focus on low degrees)
- Interval constraint propagation (incomplete)

## Non-linear integer arithmetic:

- Generalised branch-and-bound  
(incomplete)
- Bit-blasting (eager, incomplete)

# Some corresponding implementations in CAS

## Gröbner bases

- CoCoA, F4, Maple, Mathematica, Maxima, Singular, Reduce, ...

## Cylindrical algebraic decomposition (CAD)

- Mathematica, QEPCAD, Reduce, ...

## Virtual substitution (VS)

- Reduce, ...

Strength: Efficient for **conjunctions** of real constraints.

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Strength: Efficient for **conjunctions** of real constraints.

So why don't we just plug in an algebraic decision procedure as theory solver into an SMT solver?

# Why not use CAS out of the box?

- Theory solvers should be **SMT-compliant**, i.e., they should work **incrementally**, generate **lemmas** explaining inconsistencies, and be able to **backtrack**.



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- Originally, the mentioned methods are not **SMT-compliant**, they are seldomly available as **libraries**, and are usually not **thread-safe**.

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- Usually, SMT-adaptations are tricky.

# Satisfiability checking and symbolic computation

## Bridging two communities to solve real problems

<http://www.sc-square.org/CSA/welcome.html>

SC<sup>2</sup>

Satisfiability Checking and Symbolic Computation

Bridging Two Communities to Solve Real Problems  
Coordination and Support Activity

## SUMMARY

This project is funded (subject to contract) as project H2020-FETOPN-2015-CSA\_712689 of the European Union. It is the start of the general push to create a real **SC<sup>2</sup> community**.

### Background

The use of advanced methods to solve practical and industrially relevant problems by computers has a long history. Whereas Symbolic Computation is concerned with the algorithmic determination of exact solutions to complex mathematical problems, more recent developments in the area of Satisfiability Checking tackle similar problems but with different algorithmic and technological solutions. Though both communities have made remarkable progress in the last decades, they still need to be strengthened to tackle practical problems of rapidly increasing size and complexity. Their separate tools (computer algebra systems and SMT solvers) are urgently needed to examine prevailing problems with a direct effect to our society. For example, Satisfiability Checking is an essential backend for assuring the security and the safety of computer systems. In various scientific areas, Symbolic Computation enables dealing with large mathematical problems out of reach of pencil and paper developments. Currently the two communities are largely disjoint and unaware of the achievements of each other, despite strong reasons for them to discuss and collaborate, as they share many central interests. However, researchers from these two communities rarely interact, and also their tools lack common, mutual interfaces for unifying their strengths. Bridges between the communities in the form of common platforms and roadmaps are necessary to initiate an exchange, and to support and to direct their interaction. These are the main objectives of this CSA. We will initiate a wide range of activities to bring the two communities together, identify common challenges, offer global events and bilateral visits, propose standards, and so on. We believe that these activities will

# Satisfiability checking and symbolic computation

Bridging two communities to solve real problems

<http://www.sc-square.org/CSA/welcome.html>

SC<sup>2</sup>

Satisfiability Checking and Symbolic Computation

Bridging Two Communities to Solve Real Problems  
Coordination and Support Activity

## SUMMARY

This project is funded (subject to co-ordination) by a general push to create a real SC<sup>2</sup> consortium.

### Background

The use of advanced methods to solve real problems in Symbolic Computation is concerned with the developments in the area of Satisfiability. Both communities have made remarkable progress in solving rapidly increasing size and complexity of real-world problems with a direct effect on the safety of computer systems. However, the use of pencil and paper development is still prevalent, despite strong reasons for their obsolescence.

Both communities rarely interact, and also their tools lack common, mutual interfaces for unifying their strengths. Bridges between the two communities in the form of common platforms and roadmaps are necessary to initiate an exchange, and to support and to direct their interaction. These are the main objectives of this CSA. We will initiate a wide range of activities to bring the two communities together, identify common challenges, offer global events and bilateral visits, propose standards, and so on. We believe that these activities will

### Consortium

<b>University of Bath</b>	<b>James Davenport; Russell Bradford</b>
RWTH Aachen	Erika Ábrahám
Fondazione Bruno Kessler	Alberto Griggio; Alessandro Cimatti
<b>Università degli Studi di Genova</b>	<b>Anna Bigatti</b>
Maplesoft Europe Ltd	Jürgen Gerhard; Stephen Forrest
Université de Lorraine (LORIA)	Pascal Fontaine
<b>Coventry University</b>	<b>Matthew England</b>
University of Oxford	Martin Brain
Universität Kassel	Werner Seiler; <b>John Abbott</b>
Max Planck Institut für Informatik	Thomas Sturm
<b>Universität Linz</b>	<b>Bruno Buchberger; Wolfgang Windsteiger; Roxana-Maria Holom</b>

# Our SMT-RAT library

We have developed the **SMT-RAT library** of theory modules.

[SAT'12, SAT'15]

<https://github.com/smtrat/smtrat/wiki>



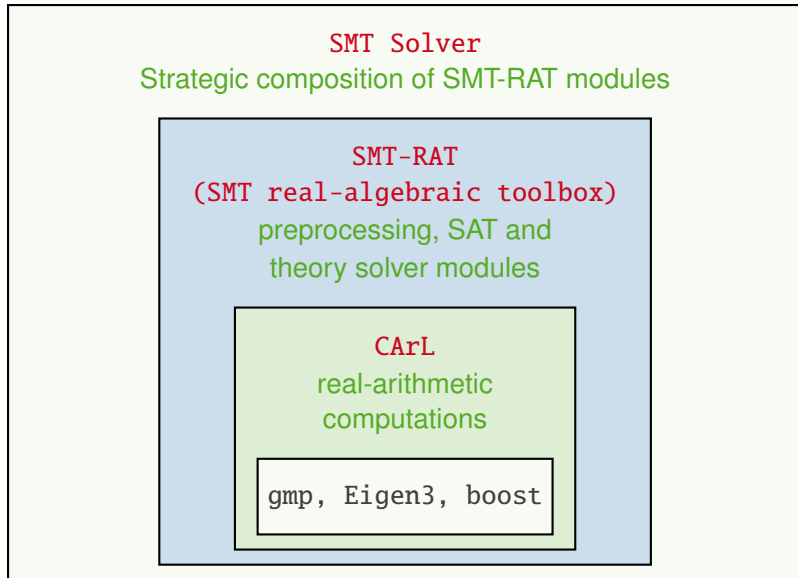
Florian Corzilius



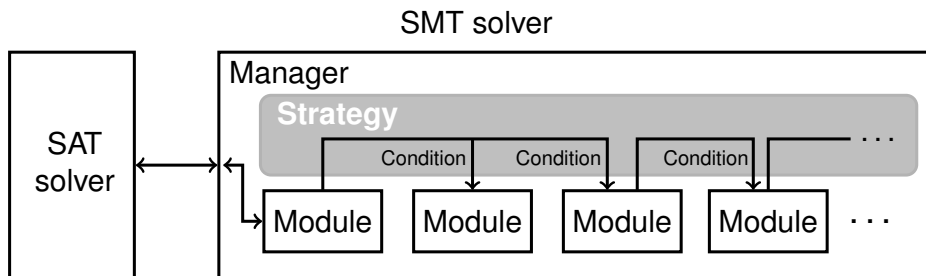
Gereon Kremer



Ulrich Loup



# Strategic composition of solver modules in SMT-RAT



- Libraries for basic arithmetic computations [NFM'11, CAI'11]
- SAT solver
- CNF converter
- Preprocessing/simplifying modules
- Interval constraint propagation
- Simplex
- Virtual substitution [FCT'11, PhD Corzilius]
- **Cylindrical algebraic decomposition**  
[CADE-24, PhD Loup, PhD Kremer]
- Gröbner bases [CAI'13]
- Generalised branch-and-bound [CASC'16]



# Solution sets and $P$ -sign-invariant regions

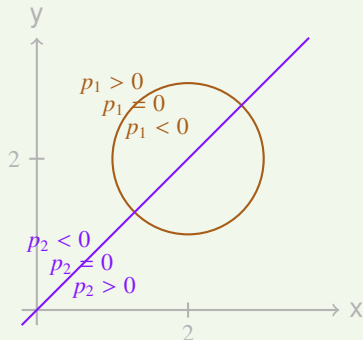
$\mathbb{Z}[x_1, \dots, x_n]$  is the set of all polynomials over variables  $x_1, \dots, x_n$ .

## Example

$$\left. \begin{aligned} p_1 &= (x-2)^2 + (y-2)^2 - 1 \\ p_2 &= x - y \end{aligned} \right\} \in \mathbb{Z}[x, y]$$

$$C = \{ p_1 < 0, p_2 = 0 \}$$

$$P = \{ p_1, p_2 \}$$



# Solution sets and $P$ -sign-invariant regions

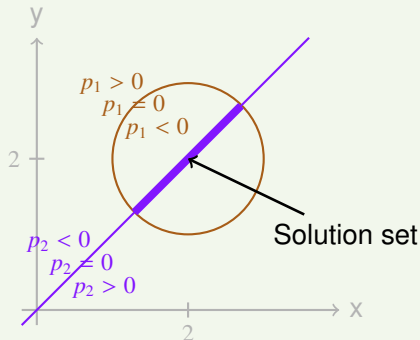
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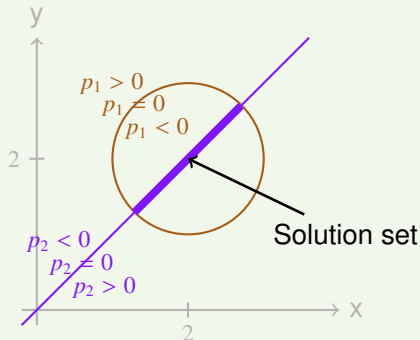
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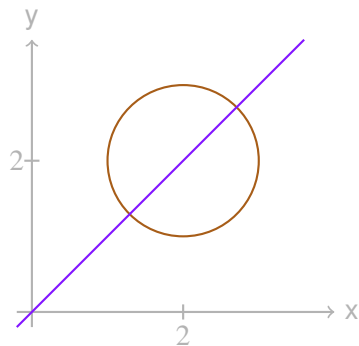
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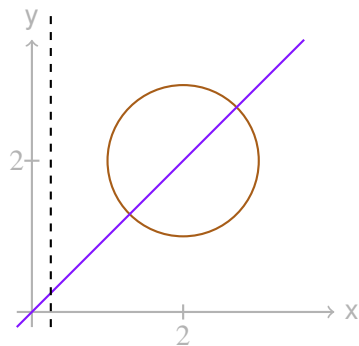


Solution set  $\equiv$  finite union of  $P$ -sign-invariant regions

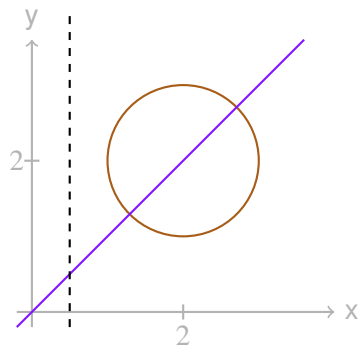
# Delineability on an example



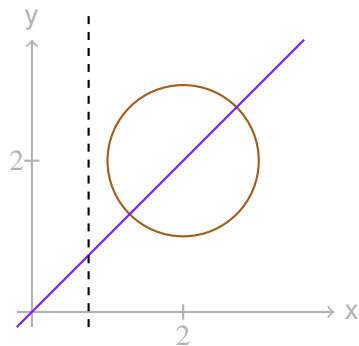
# Delineability on an example



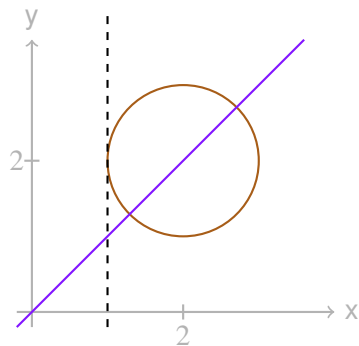
# Delineability on an example



# Delineability on an example

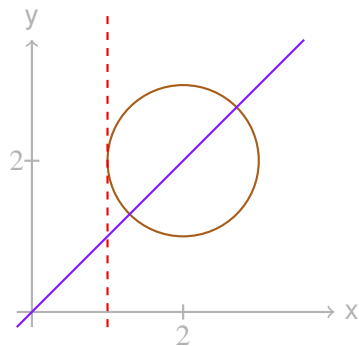


# Delineability on an example

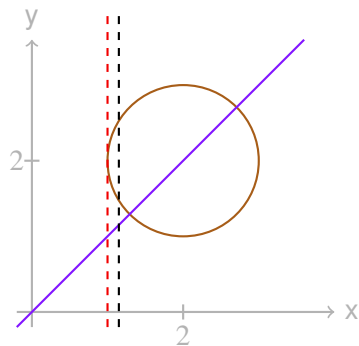




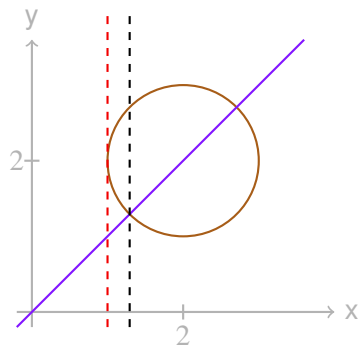
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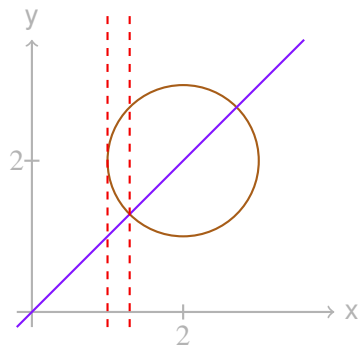
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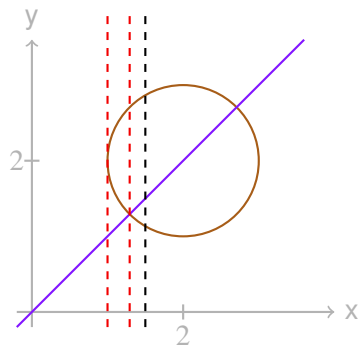
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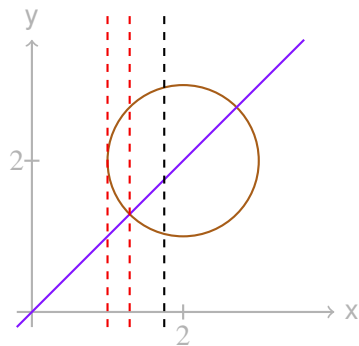
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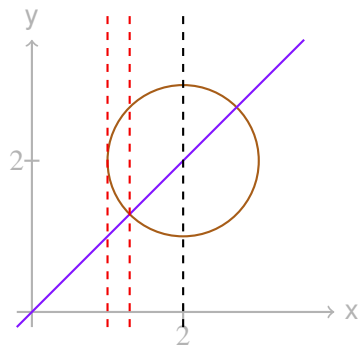
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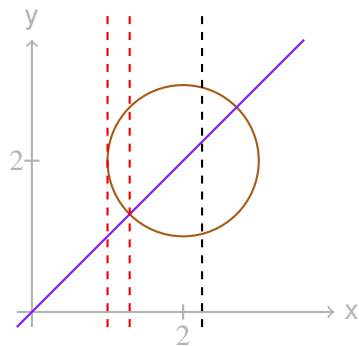
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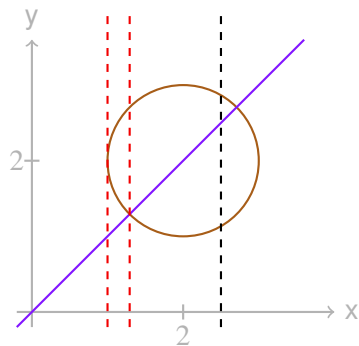


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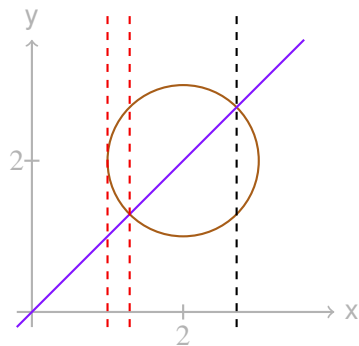




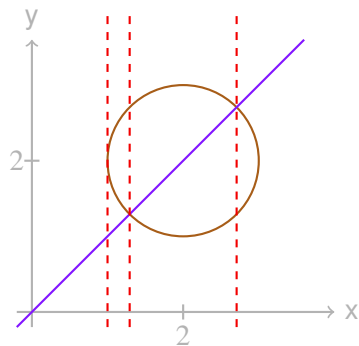
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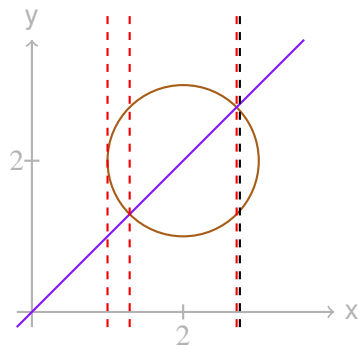
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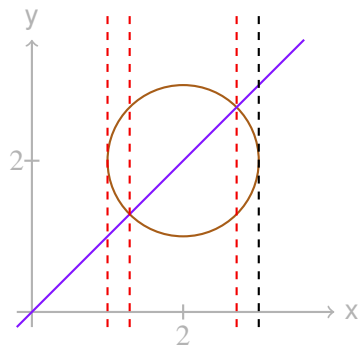
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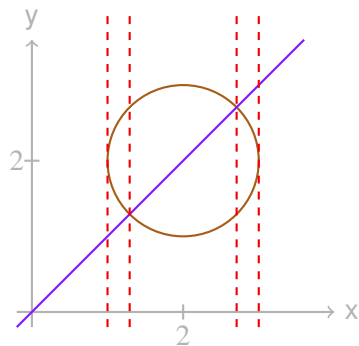
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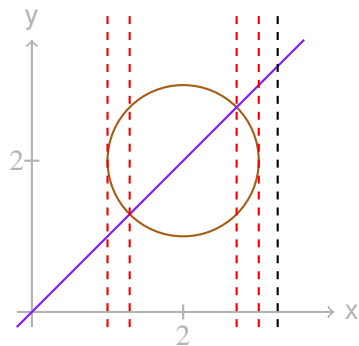
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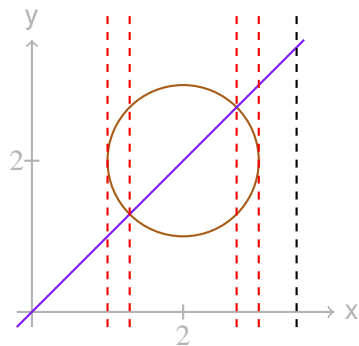
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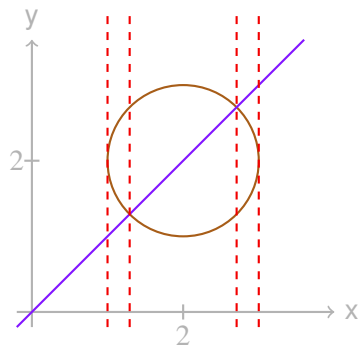


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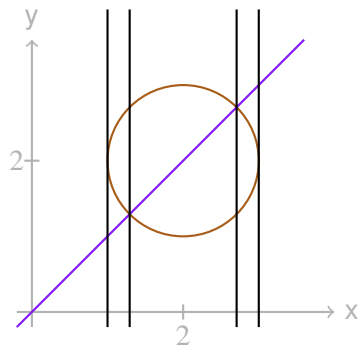




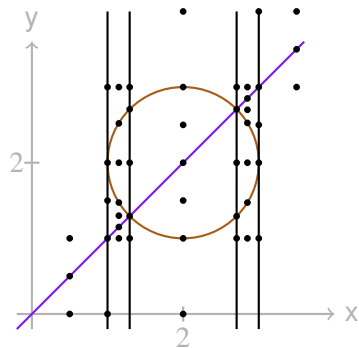
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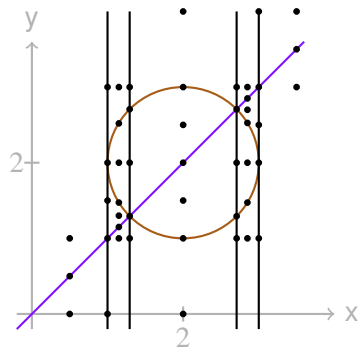
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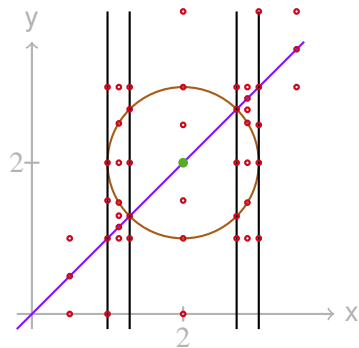


# Delineability on an example



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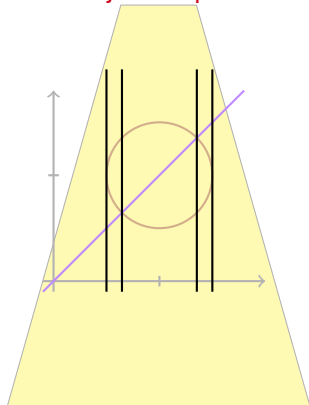


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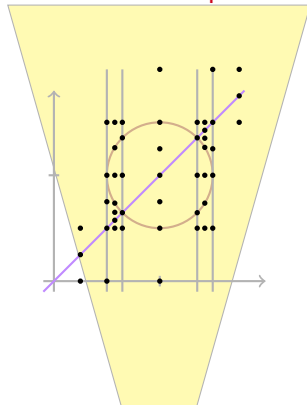
# Cylindrical algebraic decomposition (CAD)

A **CAD** for a set  $P$  of polynomials from  $\mathbb{Z}[x_1, \dots, x_n]$  splits  $\mathbb{R}^n$  into a finite number of  **$P$ -sign-invariant** regions.

Projection phase

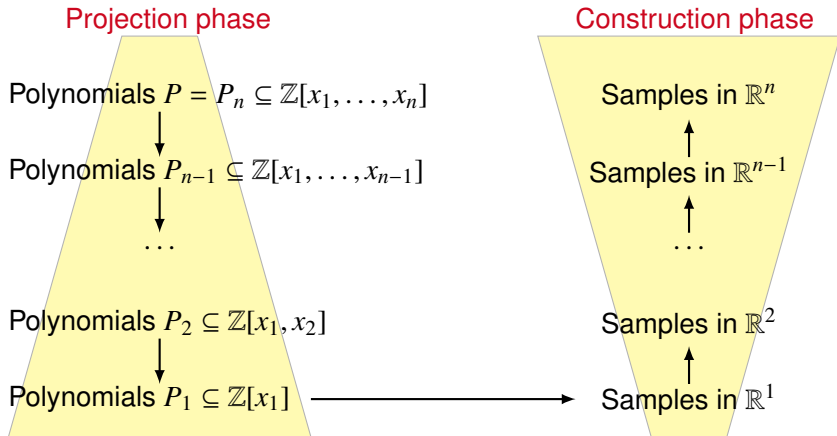


Construction phase



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# Cylindrical algebraic decomposition example

$$P_2 = \{(x - 2)^2 + (y - 2)^2 - 1, x - y\}$$

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$$P_1 = \{2x^2 - 8x + 7, x^2 - 4x + 3, \dots\}$$

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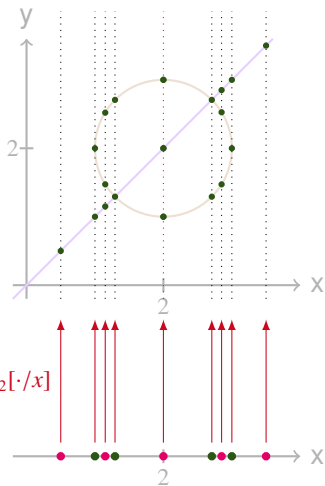
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zeros of  $P_2[\cdot/x]$

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# Cylindrical algebraic decomposition example

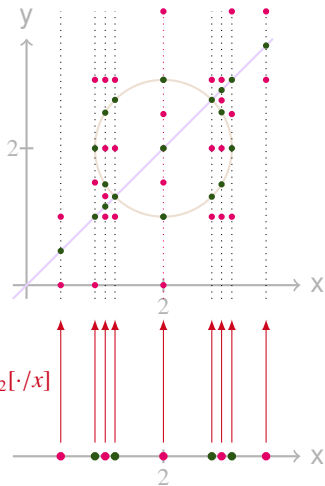
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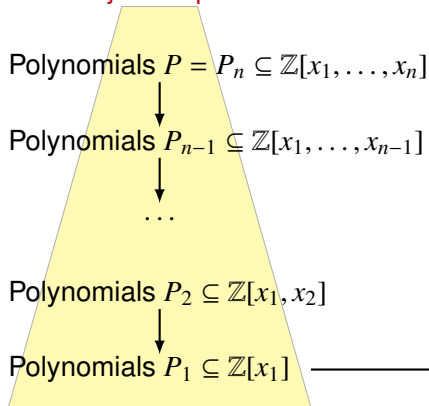
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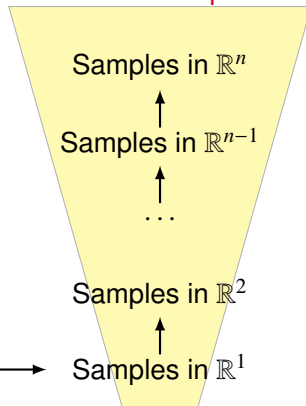


# Incrementality and backtracking

## Projection phase

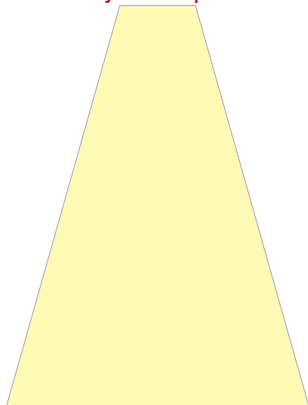


## Construction phase

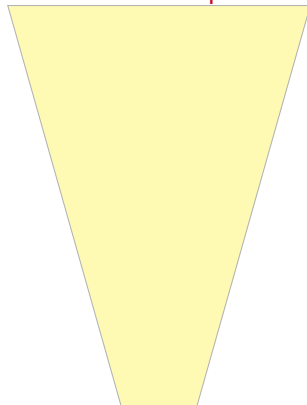


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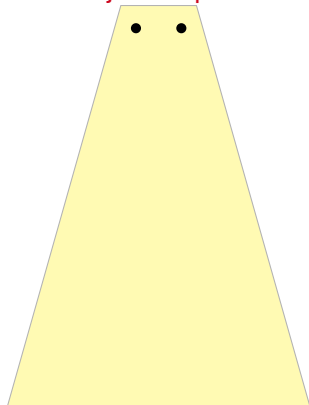


Construction phase

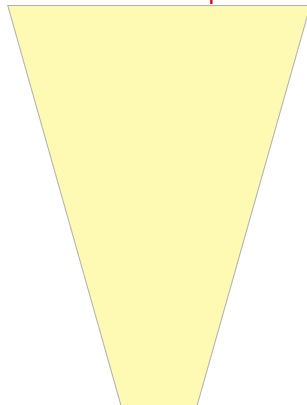


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Projection phase



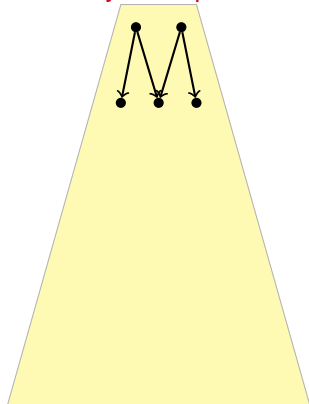
Construction phase



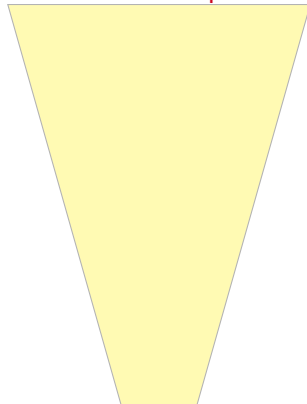


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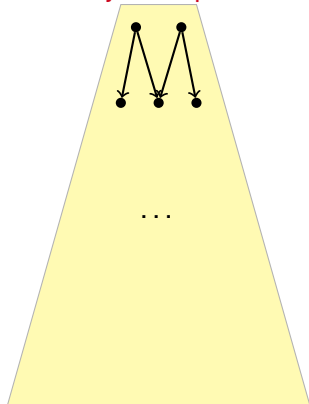


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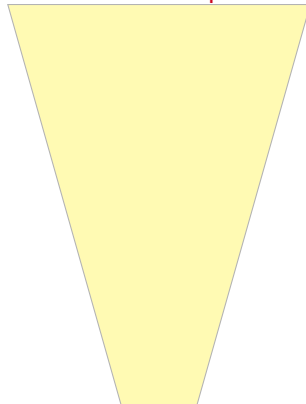


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Projection phase

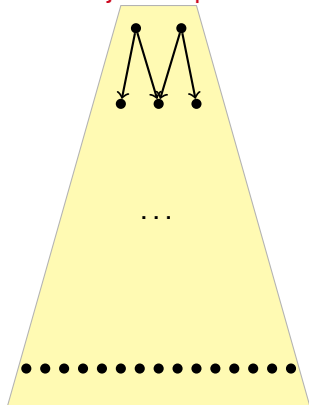


Construction phase

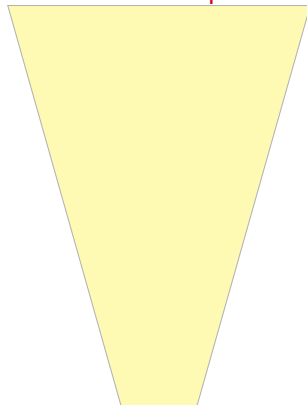


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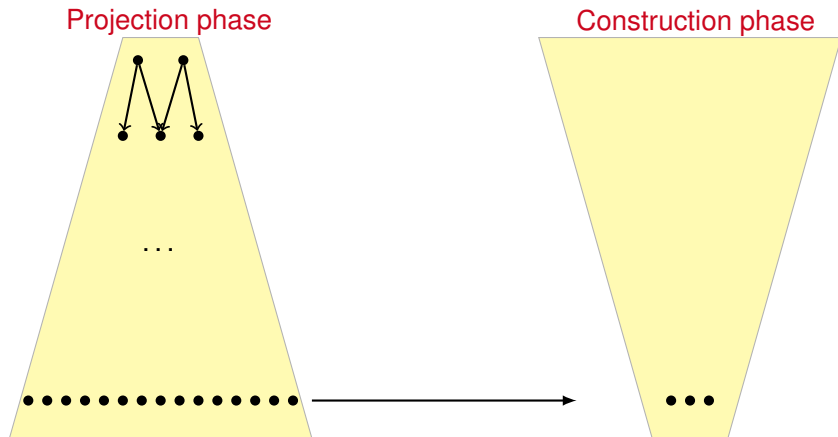
Projection phase



Construction phase

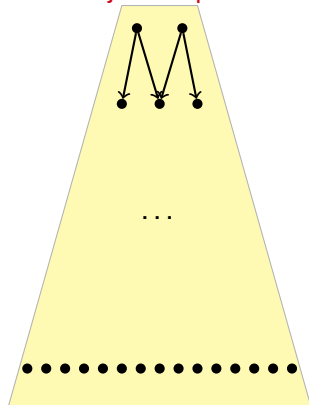


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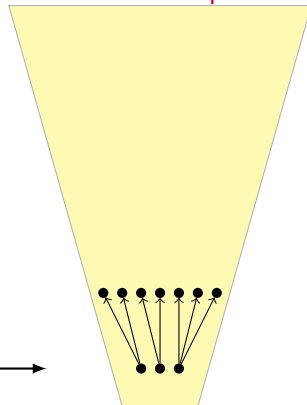


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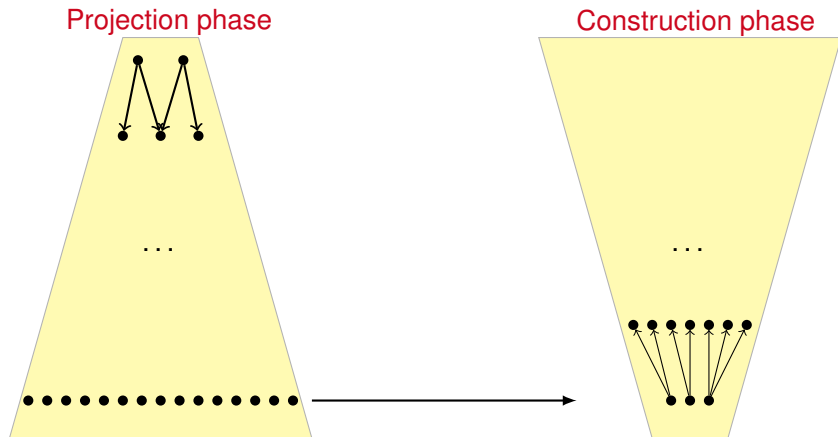
Projection phase



Construction phase

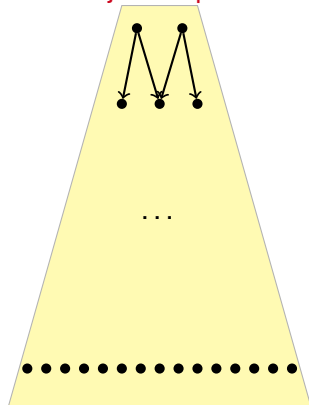


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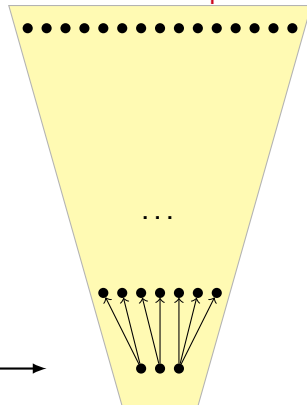


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Projection phase

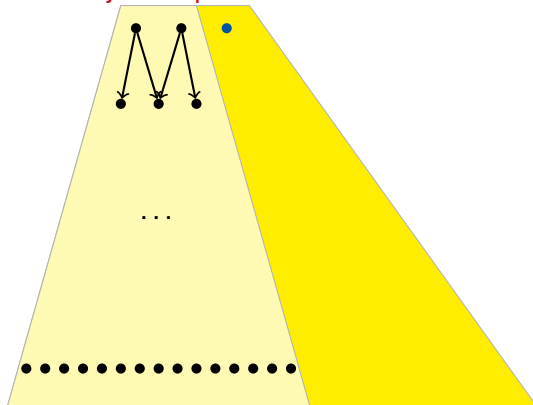


Construction phase

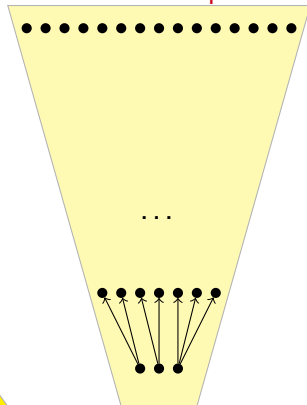


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Projection phase



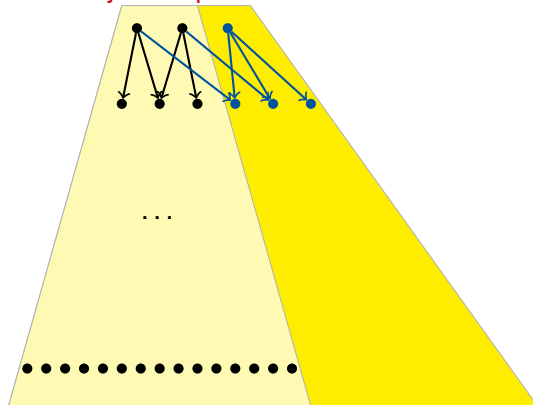
Construction phase



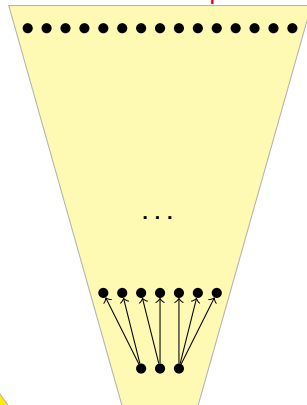


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Projection phase

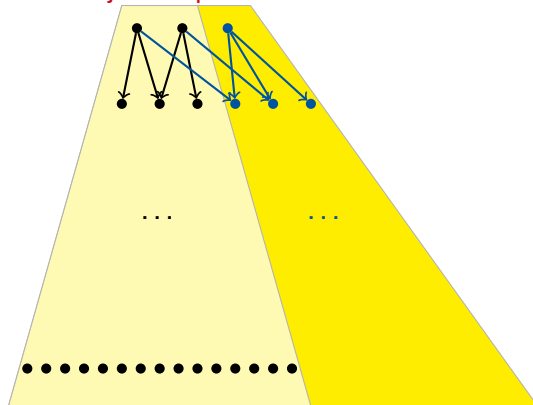


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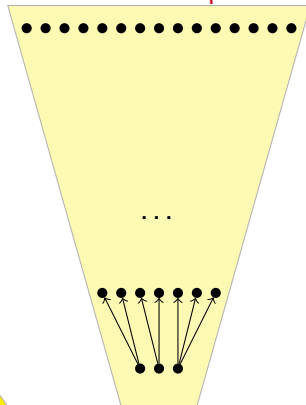


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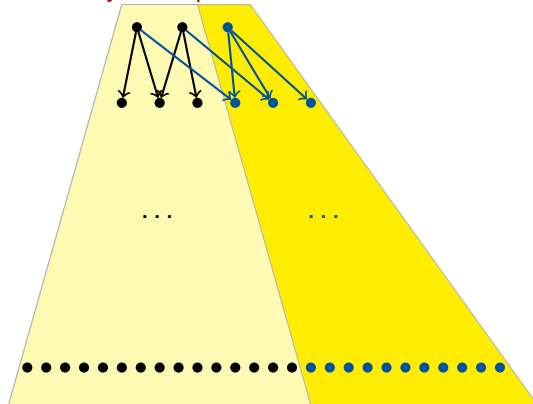


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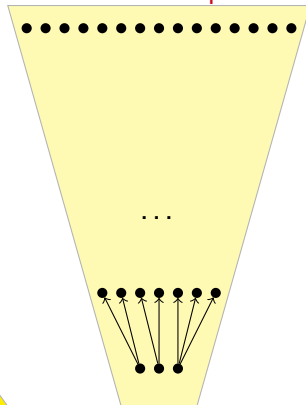


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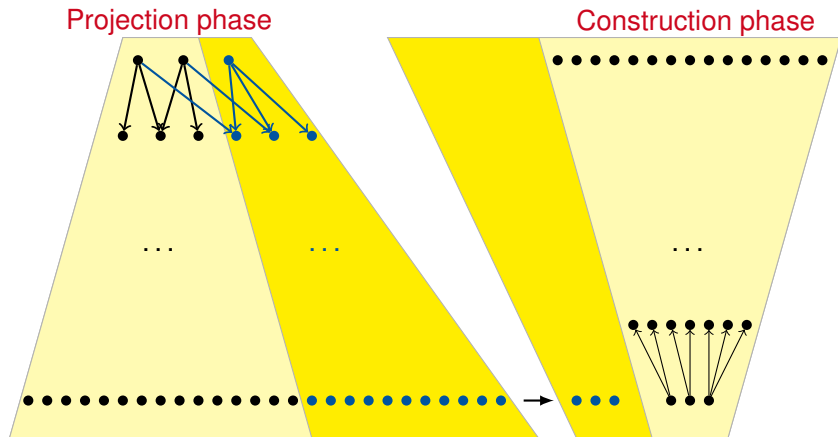
Projection phase



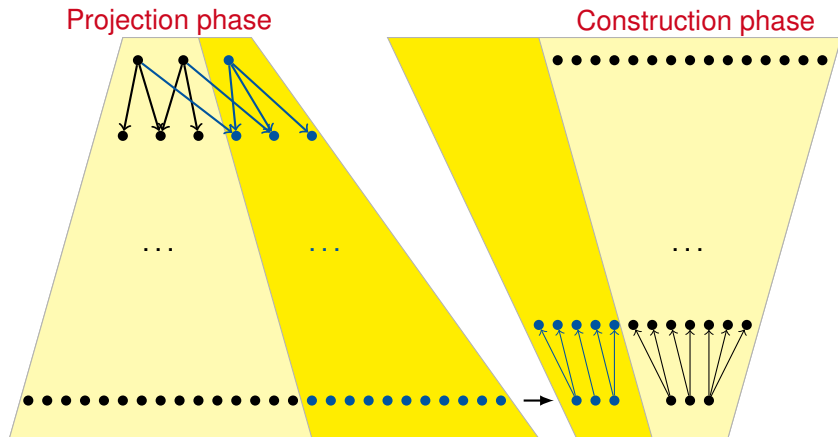
Construction phase



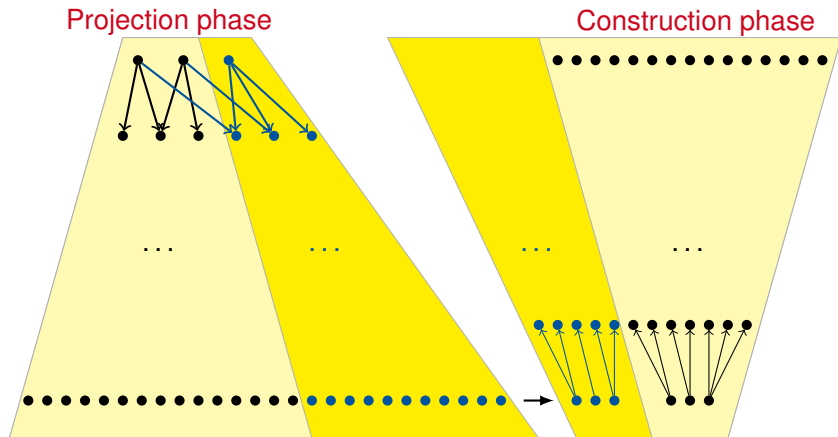
# Incrementality and backtracking



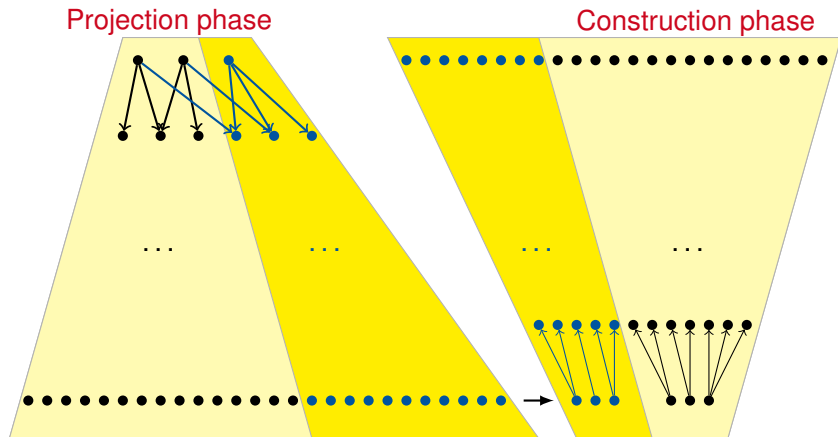
# Incrementality and backtracking



# Incrementality and backtracking

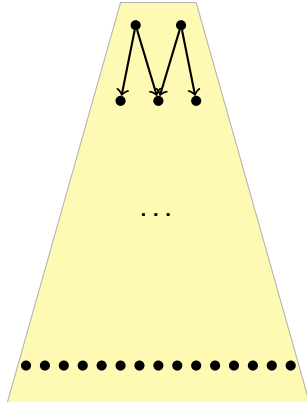


# Incrementality and backtracking

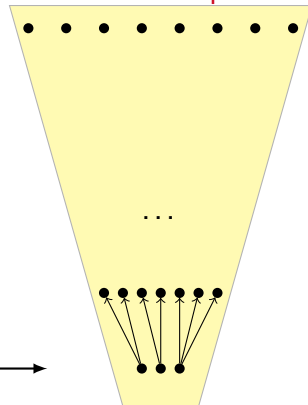


# Explanations

Projection phase



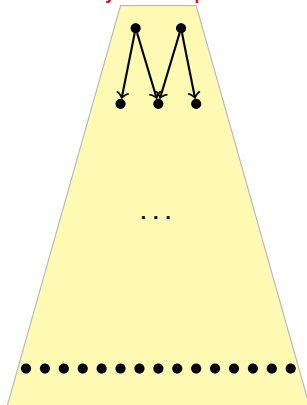
Construction phase



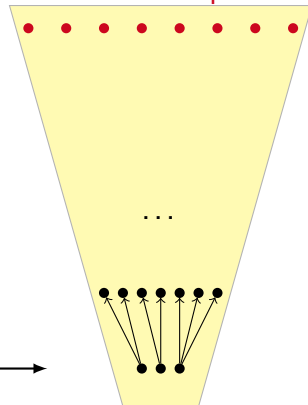


# Explanations

Projection phase

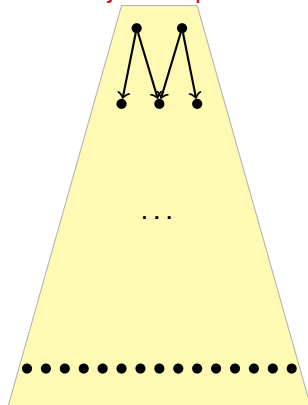


Construction phase

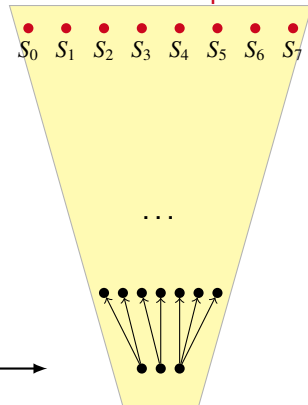


# Explanations

Projection phase

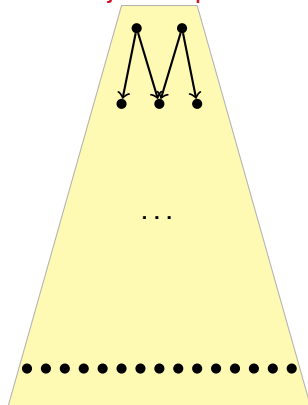


Construction phase

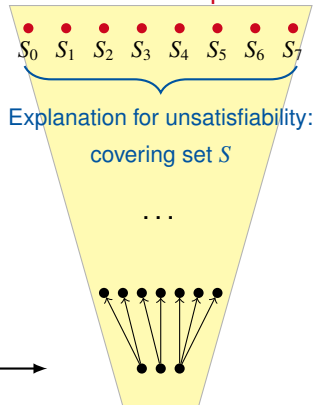


# Explanations

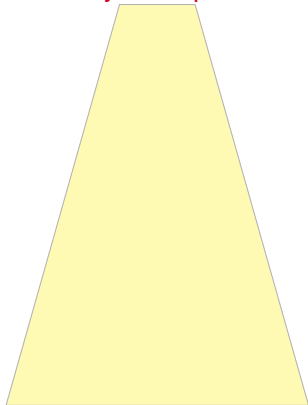
Projection phase



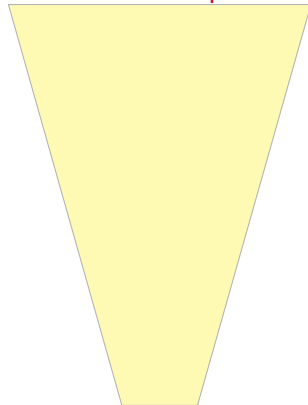
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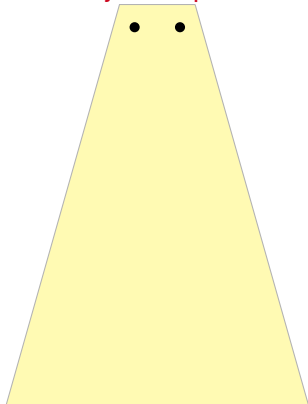
Projection phase



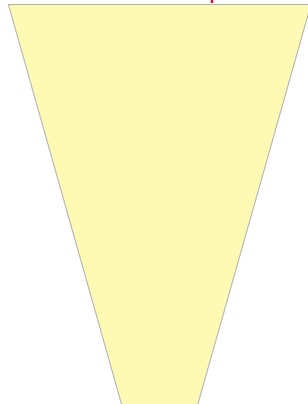
Construction phase



Projection phase



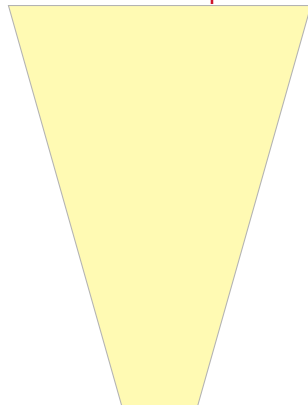
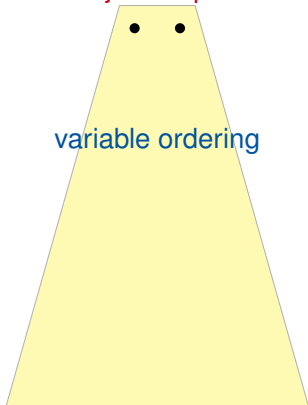
Construction phase



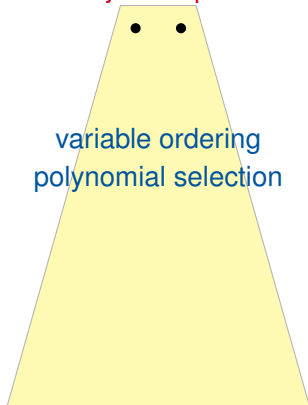
Projection phase

variable ordering

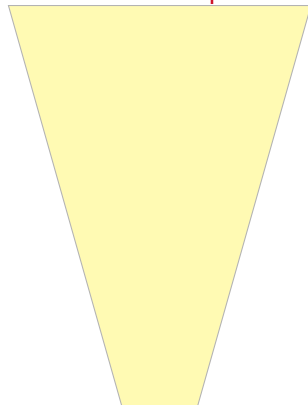
Construction phase



Projection phase



Construction phase

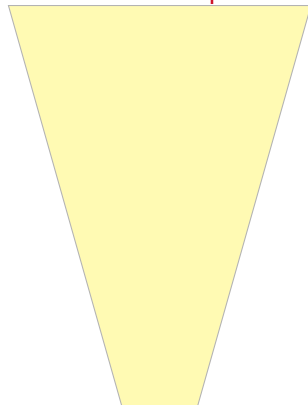


Projection phase



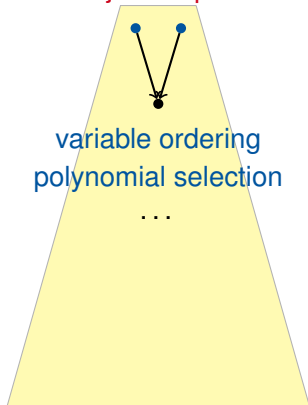
variable ordering  
polynomial selection

Construction phase

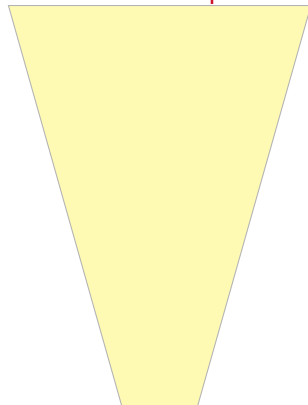




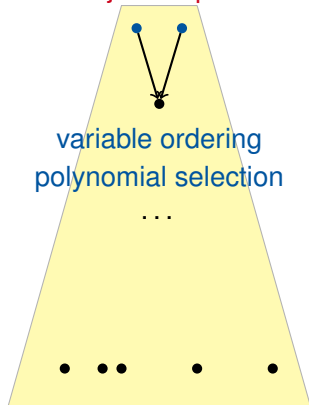
Projection phase



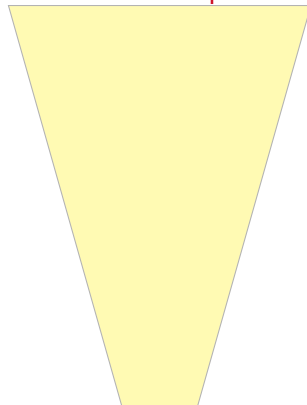
Construction phase

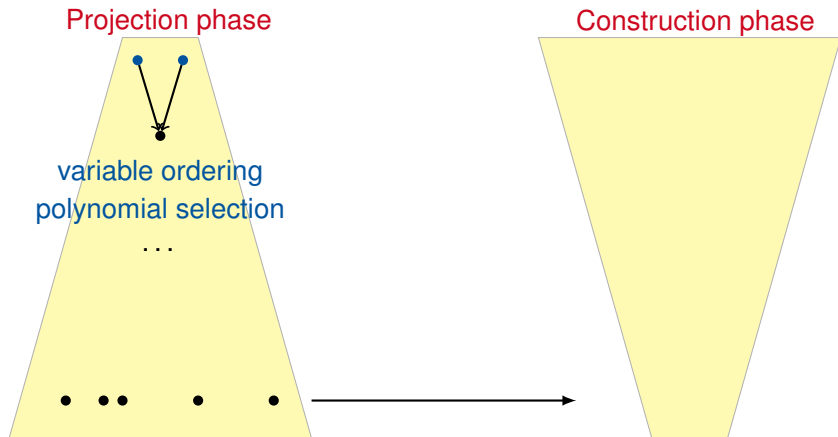


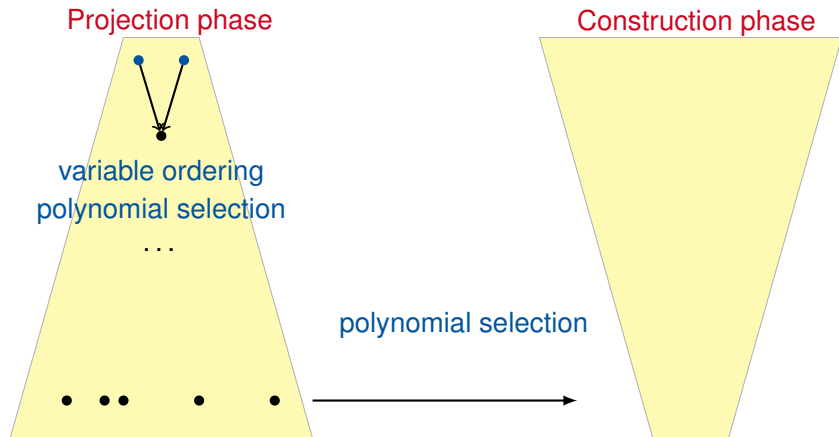
## Projection phase

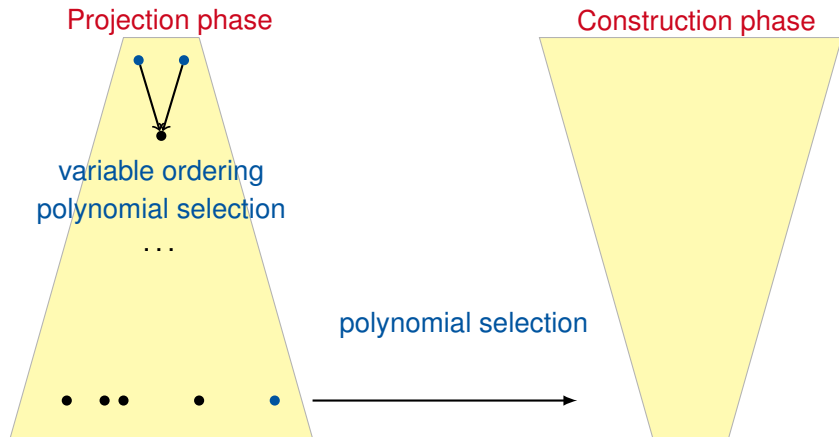


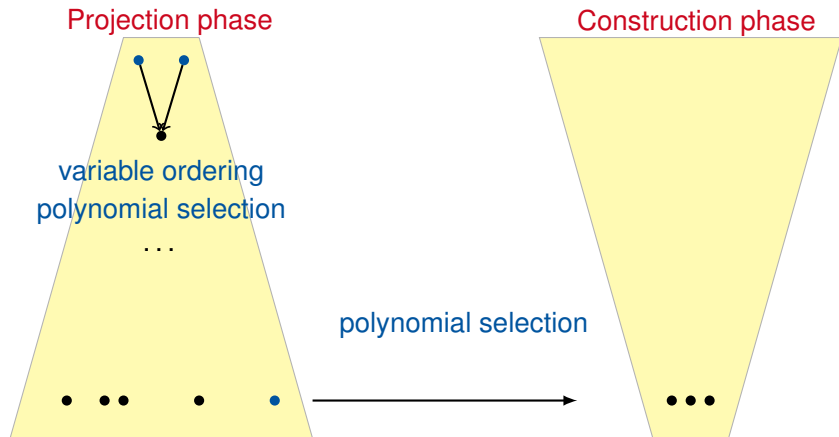
## Construction phase

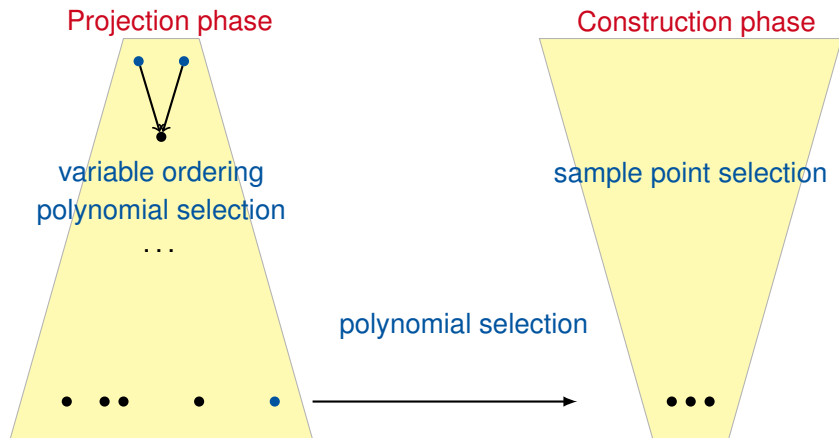


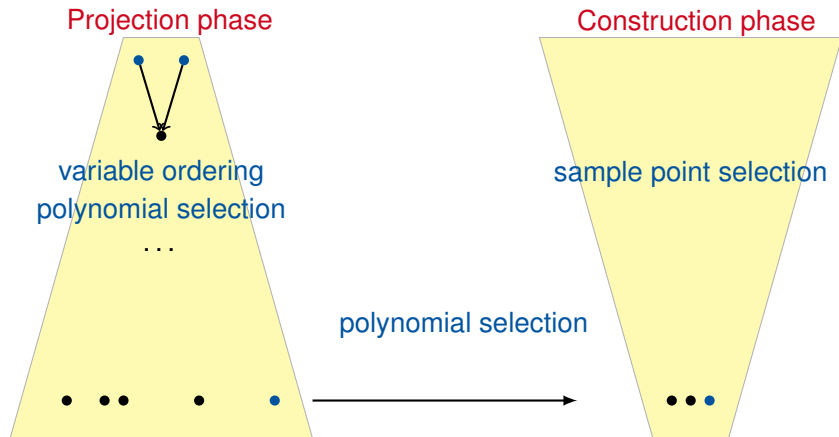




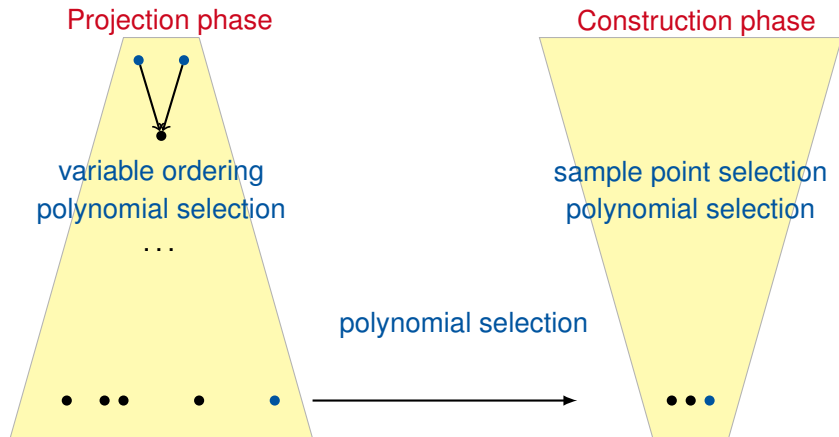


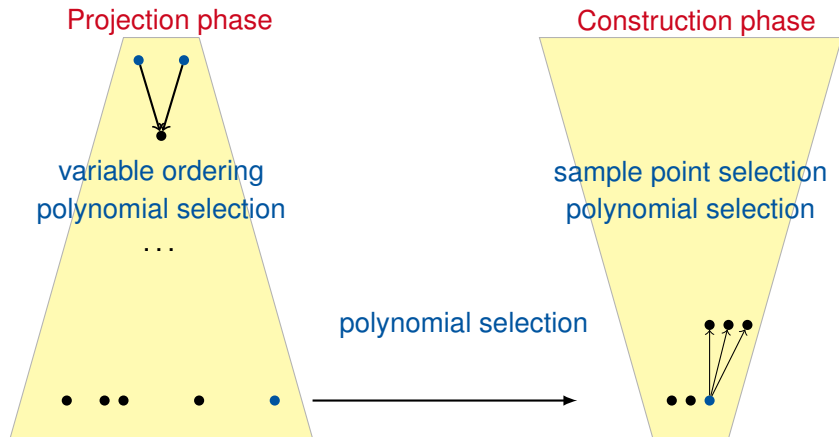


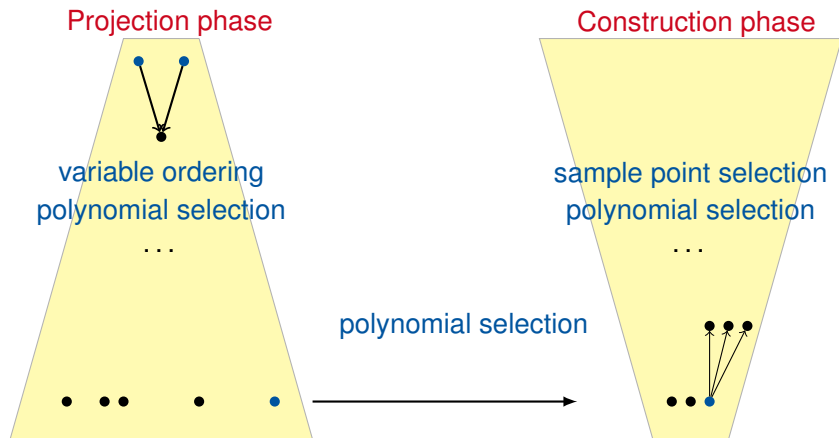


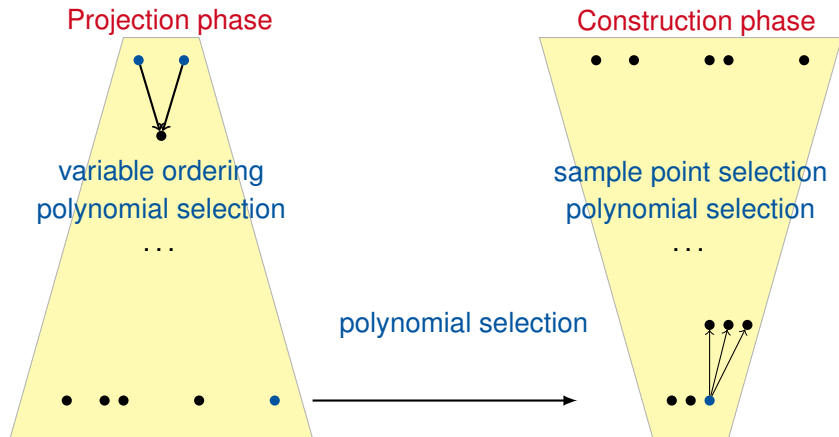










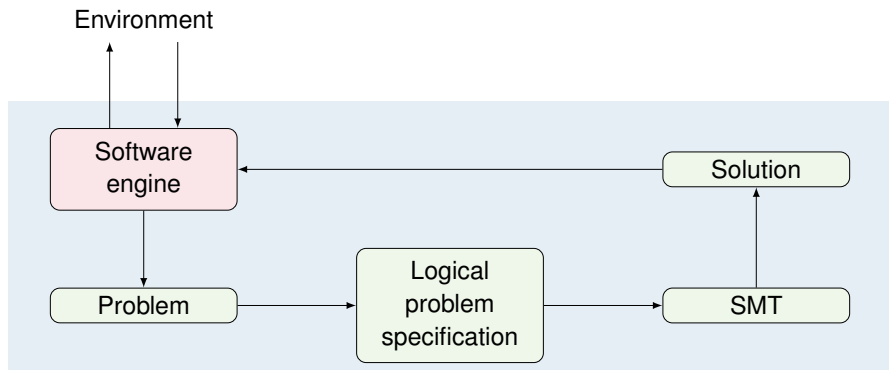


# Some SMT-COMP 2016 results

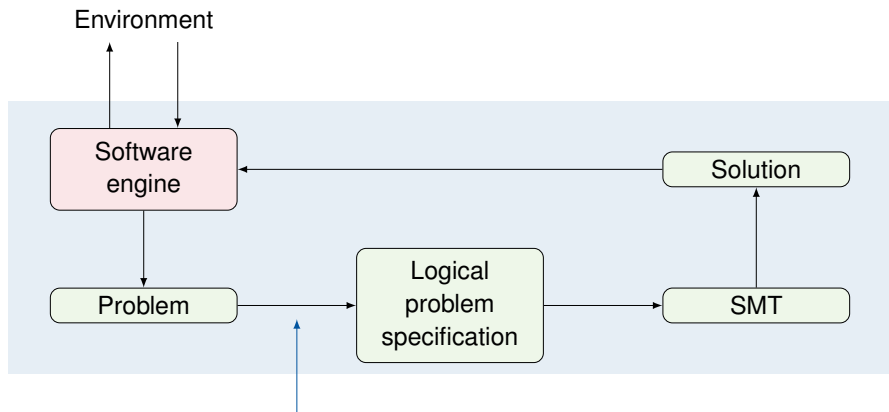
Solver	QF_NRA sequential (10245)			QF_NIA sequential (8593)		
	Correctly solved	Total time	Time per instance	Correctly solved	Total time	Time per instance
AProVE	-	-	-	8273	8527.66	1.03
CVC4	2694	150.24	0.05	8231	161418.04	19.61
ProB	-	-	-	7557	13586.05	1.79
raSAT 0.3	8431	13576.52	1.61	7544	70228.9	9.31
raSAT 0.4	9024	11176.39	1.23	8017	159247.55	19.86
SMT-RAT	9026	51053.15	5.65	8443	6234.5	0.73
Yices	10019	61989.88	6.18	8451	8523.4	1.00
[Z3]	10056	24785.38	2.46	8566	27718.2	3.23

- model checking
- termination analysis
- runtime verification
- test case generation
- controller synthesis
- predicate abstraction
- equivalence checking
- scheduling
- planning
- deployment optimisation on the cloud
- product design automation
- ...

# SMT embedding structure



# SMT embedding structure

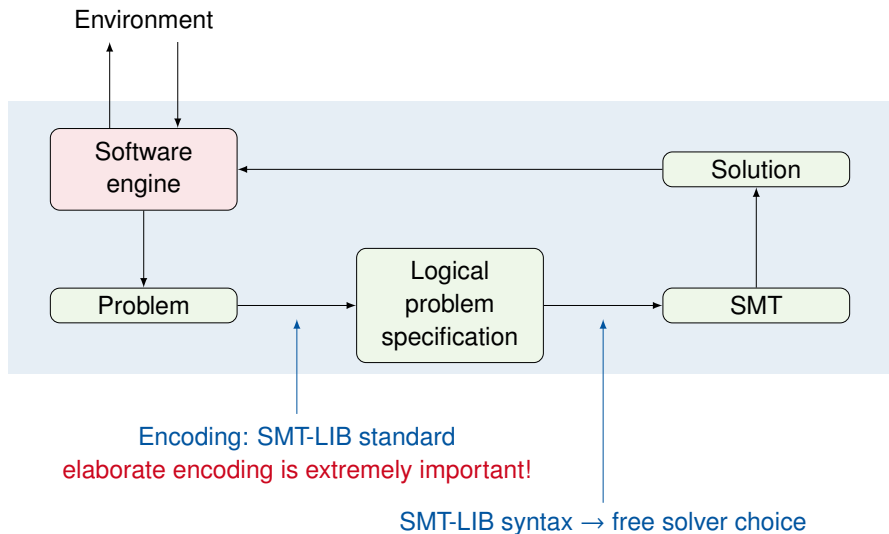


Encoding: SMT-LIB standard

elaborate encoding is extremely important!



# SMT embedding structure



# Bounded model checking for C/C++



Bounded Model Checking  
for Software



## CBMC About CBMC

CBMC is a Bounded Model Checker for C and C++ programs. It supports C89, C99, most of C11 and most compiler extensions provided by gcc and Visual Studio. It also supports [SystemC](#) using [Scoot](#). We have recently added experimental support for Java Bytecode.

CBMC verifies array bounds (buffer overflows), pointer safety, exceptions and user-specified assertions. Furthermore, it can check C and C++ for consistency with other languages, such as Verilog. The verification is performed by unwinding the loops in the program and passing the resulting equation to a decision procedure.



While CBMC is aimed for embedded software, it also supports dynamic memory allocation using `malloc` and `new`. For questions about CBMC, contact [Daniel Kroening](#).

CBMC is available for most flavours of Linux (pre-packaged on Debian, Ubuntu and Fedora), Solaris 11, Windows and MacOS X. You should also read the [CBMC license](#).

CBMC comes with a built-in solver for bit-vector formulas that is based on MiniSat. As an alternative, CBMC has featured support for external SMT solvers since version 3.3. The solvers we recommend are (in no particular order) [Boolector](#), [MathSAT](#), [Yices 2](#) and [Z3](#). Note that these solvers need to be installed separately and have different licensing conditions.

Source: D. Kroening. **CBMC home page**. <http://www.cprover.org/cbmc/>

# Bounded model checking for C/C++



Bounded Model Checking  
for Software



Logical encoding of finite unsafe paths

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Encoding idea:  $Init(s_0) \wedge Trans(s_0, s_1) \wedge \dots \wedge Trans(s_{k-1}, s_k) \wedge Bad(s_0, \dots, s_k)$

tions and user-specified assertions. Furthermore, it can check C and C++ for consistency with other languages, such as Verilog. The verification is performed by unwinding the loops in the program and passing the resulting equation to a decision procedure.



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Source: D. Kroening. **CBMC home page**. <http://www.cprover.org/cbmc/>

# Bounded model checking for C/C++



Bounded Model Checking  
for Software



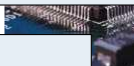
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tions and user-specified assertions. Furthermore, it can check C and C++ for consistency with other languages, such as Verilog. The verification passes the



While CBMC using malloc

CBMC is available on Solaris 11.

CBMC can be used as an alternative

solvers we recommend are (in no particular order)  [Boolector](#) ,  [Yices2](#)  and  [Z3](#) . Note that these solvers need to be installed separately and have different licensing conditions.

Application examples:

Error localisation and explanation

Equivalence checking

Test case generation

Worst-case execution time

location

edora),

As an

3. The

Source: D. Kroening. **CBMC home page**. <http://www.cprover.org/cbmc/>

# BMC for graph transformation systems

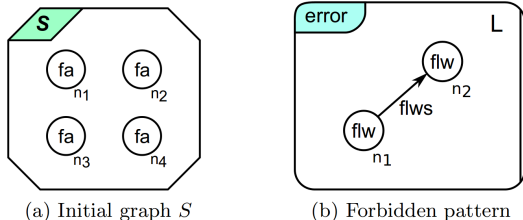


Fig. 1. Part of the car platooning GTS [1]

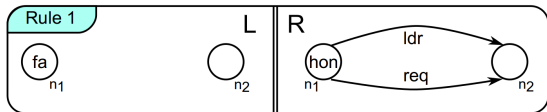


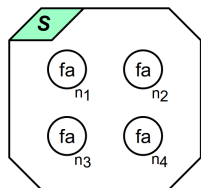
Fig. 2. Rule 1 of the car platooning GTS [1]

Source: T. Isenberg, D. Steenken, and H. Wehrheim.

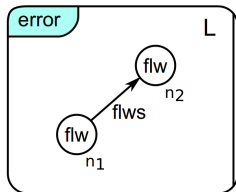
**Bounded Model Checking of Graph Transformation Systems via SMT Solving.**

In Proc. FMOODS/FORTE'13.

# BMC for graph transformation systems



(a) Initial graph  $S$



(b) Forbidden pattern

Fig. 1. Part of the car platooning GTS [1]

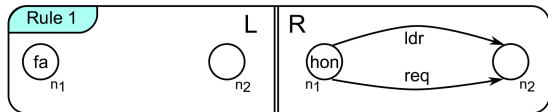


Fig. 2. Rule 1 of the car platooning GTS [1]

Encode initial and forbidden state graphs and the graph transformation rules in first-order logic.



Apply bounded model checking

Source: T. Isenberg, D. Steenken, and H. Wehrheim.

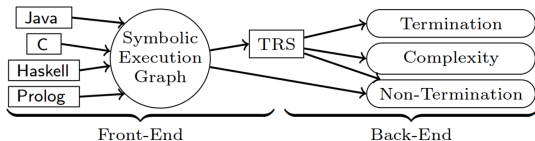
**Bounded Model Checking of Graph Transformation Systems via SMT Solving.**

In Proc. FMOODS/FORTE'13.

# Termination analysis for programs

## AProVE

Automated Program Verification Environment



Source: T. Ströder, C. Aschermann, F. Frohn, J. Hensel, J. Giesl.

**AProVE: Termination and memory safety of C programs (competition contribution).**

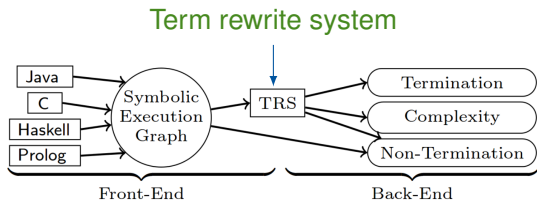
In Proc. TACAS'15.



# Termination analysis for programs

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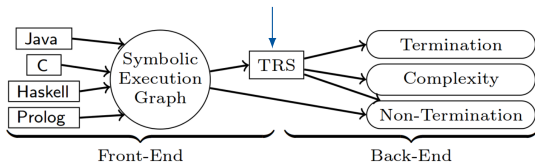
In Proc. TACAS'15.

# Termination analysis for programs

## APROVE

Automated Program Verification Environment

### Term rewrite system



Term rewrite system

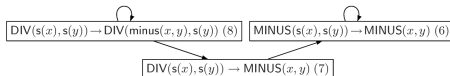


Dependency pairs



Chains

$\text{minus}(x, 0) \rightarrow x$	(1)	$\text{div}(0, s(y)) \rightarrow 0$	(4)
$\text{minus}(0, s(y)) \rightarrow 0$	(2)	$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$	(5)
$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$	(3)		
$\text{MINUS}(s(x), s(y)) \rightarrow \text{MINUS}(x, y)$	(6)	$\text{DIV}(s(x), s(y)) \rightarrow \text{MINUS}(x, y)$	(7)
		$\text{DIV}(s(x), s(y)) \rightarrow \text{DIV}(\text{minus}(x, y), s(y))$	(8)



Logical encoding for well-founded orders.

Source: T. Ströder, C. Aschermann, F. Frohn, J. Hensel, J. Giesl.

**APROVE: Termination and memory safety of C programs (competition contribution).**

In Proc. TACAS'15.

# jUnit<sub>RV</sub>: Runtime verification of multi-threaded, object-oriented systems

**Properties:** linear temporal logics enriched with first-order theories

**Method:** SMT solving + classical monitoring

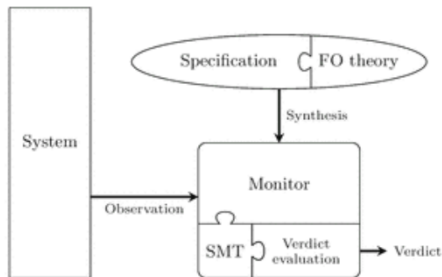


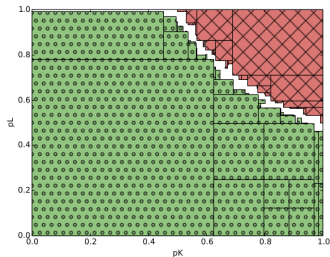
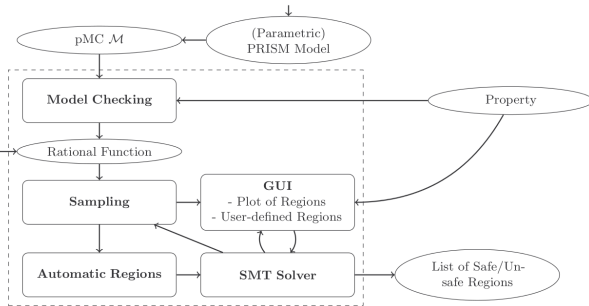
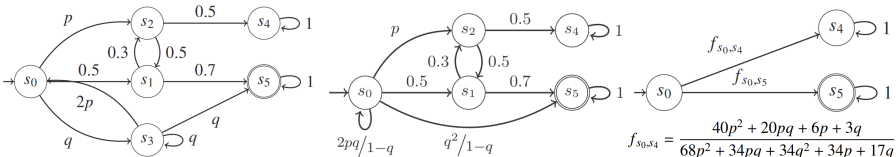
Fig. 1 Schematic overview of the monitoring approach

Source: N. Decker, M. Leucker, D. Thoma.

## Monitoring modulo theories.

International Journal on Software Tools for Technology Transfer, 18(2):205-225, April 2016.

# Parameter synthesis for probabilistic systems



Source: C. Dehnert, S. Junges, N. Jansen, F. Corzilius, M. Volk, H. Bruintjes, J.-P. Katoen, E. Ábrahám.

**PROPhESY: A probabilistic parameter synthesis tool.**

In Proc. of CAV'15.

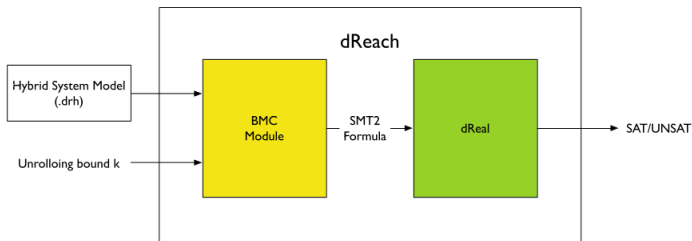
# Hybrid systems reachability analysis



DREAL DREACH BENCHMARKS PUBLICATION DOWNLOAD TRY ONLINE PEOPLE

**dReach** is a tool for safety verification of hybrid systems.

It answers questions of the type: Can a hybrid system run into an unsafe region of its state space? This question can be encoded to SMT formulas, and answered by our SMT solver. **dReach** is able to handle general hybrid systems with nonlinear differential equations and complex discrete mode-changes.



Source: D. Bryce, J. Sun, P. Zuliani, Q. Wang, S. Gao, F. Shmarov, S. Kong, W. Chen, Z. Tavares.

**dReach home page.** <http://dreal.github.io/dReach/>

# Planning

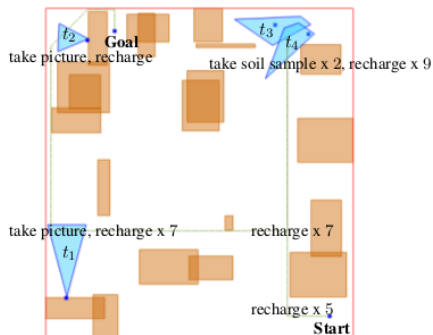


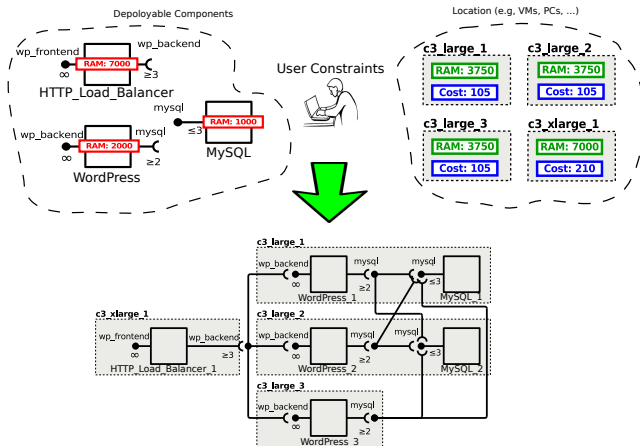
Figure 1: A GEOMETRIC ROVERS example instance, showing the starting and goal locations of the rover, areas where tasks can be performed (blue) and obstacles (orange) and a plan solving the task (green). The red box indicates the bounds of the environment.

Source: E. Scala, M. Ramirez, P. Haslum, S. Thiebaux.

**Numeric planning with disjunctive global constraints via SMT.**

In Proc. of ICASP'16.

# Deployment optimisation on the cloud



Source: E. Ábrahám, F. Corzilius, E. Broch Johnsen, G. Kremer, J. Mauro.

**Zephyrus2: On the fly deployment optimization using SMT and CP technologies.**

Submitted to SETTA'16.

# Scheduling

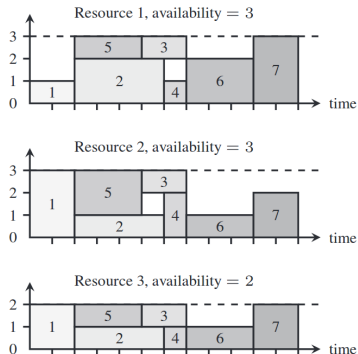
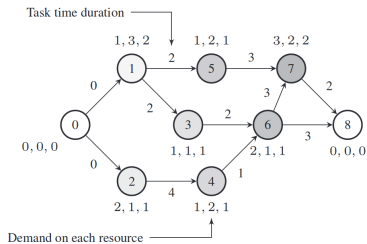


Figure 1: An example of RCPSP (Liess and Michelon 2008)

Source: C. Ansótegui, M. Bofill, M. Palahí, J. Suy, M. Villaret.

**Satisfiability modulo theories: An efficient approach for the resource-constrained project scheduling problem.**

Proc. of SARA'11.



# Upcoming research directions in SMT solving

## Improve usability:

- User-friendly models
- Dedicated SMT solvers

## Increase scalability:

- Performance optimisation (better lemmas, heuristics, cache behaviour, ...)
- Novel combination of decision procedures
- Parallelisation

## Extend functionality:

- Unsatisfiable cores, proofs, interpolants
- Quantified arithmetic formulas
- Linear and non-linear (global) optimisation